

# Production Log

Lauren Sharine

# Production Log





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## The Team



**Lauren Sharine** 

Creative Designer Animator & Editor Photographer Videography Project Manager



**Ryan Pendleton** 

Editor
Photographer
Videography
Production Manager
Creative Director



Alberto Borreguero

Editor
Photographer
Videography
Creative Director

# **The Project**

Develop a series of short videos that can be used by the giants to encourage the general public to attend games and become part of the giants machine. Targeting families, young people and fanatical fans.

# **Client Background**

The Belfast Giants are an ice hockey team from Belfast, Northern Ireland that compete in the Elite Ice Hockey League. Home games are played at the 9,000-capacity SSE Arena Belfast. They have a dedicated 'Boomerang Corner' which sits a large group of fans who generate noise and start most of the chants. The Giants had originated in 2000 and played their first match against Ayr on 1 December.

The Belfast Giants also hosts the Friendship Four Tournament to celebrate the Boston/Belfast Sister city agreement. It creates opportunities to unite communities, providing cultural ties between America and Northern Ireland by inviting four college teams to compete in the final stages of the tournament in Belfast whilst engaging with the community particularly local school and so potential fans.

Training Arena: Dundonald International Ice Bowl

Uniform Colours: White, Red, Teal, Black

Mascot: Finn McCool

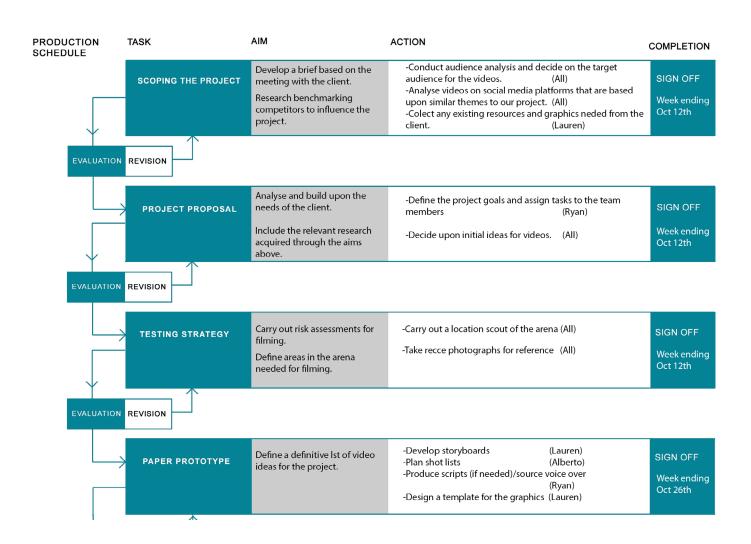
Motto: "In the land of the Giants, everyone is equal"

Tag-line: "This is Belfast, We are Giants"

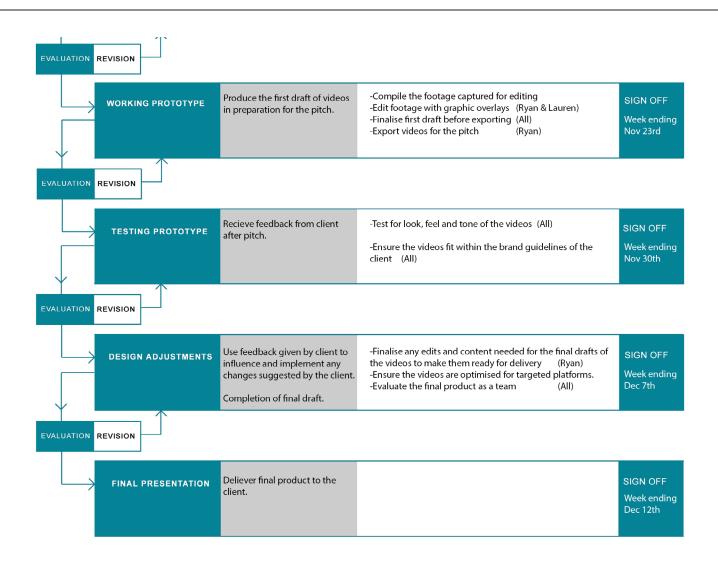
2018)

(En.wikipedia.org,

### **Production Schedule**



### **Production Schedule**



# **Game Schedule**

Sat 06 Oct	Milton Keynes Lightning ELITE LEAGUE	Faceoff 19:00	Buy tickets
Sun 07 Oct	AWAY @ Coventry Blaze ELITE LEAGUE	Faceoff 17:15	Away tickets Webcast info
Wed 10 Oct	Guildford Flames ELITE LEAGUE	Faceoff 19:30	Buy tickets
Sat 13 Oct	AWAY @ Glasgow Clan CHALLENGE CUP	Faceoff 19:00	Away tickets
Sun 14 Oct	Nottingham Panthers ELITE LEAGUE	Faceoff 16:00	Buy tickets
NOVEMBER 2018	8		
Thu 15 Nov	IIHF Continental Cup Semi-Final	Faceoff 19:00	More soon
Fri 16 Nov	IIHF Continental Cup Semi-Final	Faceoff 19:00	More soon
Sat 17 Nov	IIHF Continental Cup Semi-Final	Faceoff 19:00	More soon
Fri 23 Nov	2018 Friendship Four	Faceoff 15:00	Buy tickets
Sat 24 Nov	2018 Friendship Four	Faceoff 15:00	Buy tickets
DECEMBER 2018			
Fri 21 Dec	Manchester Storm ELITE LEAGUE	Faceoff 19:00	More soon
Sat 22 Dec	Manchester Storm ELITE LEAGUE	Faceoff 19:00	More soon

## **Game Schedule**

The games highlighted in blue on the schedule list, opposite, are possible dates which we could film on; this will be confirmed with the Client when we visit the SSE Arena for a tour and meeting.

# **Client Meeting**

#### **Initial Meeting**

Before we proceeded with the suggestions for the project to the client we attended a meeting with our client at the SSE arena Belfast for a tour and to hear more about the Giants. We received a guided tour led by Shane Johnson, a former player for the Belfast Giants, now Project Manager, responsible for delivery of the successful NCAA Friendship Four tournament.

During this tour, I was able to take recce photos and myself and the team were able to assess where would be the best places to capture footage from around the arena. We were shown around the main space of the arena, the locker rooms and the suites, one of which was the media suite. All being well, on the nights we are due to film we will have access to one of these suites to store our equipment and film a time-lapse from.

He told us more about the work that goes into the Friendship Four Tournament and that for the earlier games on the tournament days, a vast number of tickets had been given the school groups and youth groups to attend the games. These games would be key for use to capture footage for our videos as it encompasses all the elements that needed to be portrayed thorough our footage.

Shane also told us what the Giants as a team do within the community. Not only do they support their fans and charities but the also deliver health living programmes in schools every week to encourage the pupils to exercise and eat healthy.



#### **Benchmarking Competitors**

It was important for myself and the team to outline to our client, the promotional material from their competitors along with how they were involved with their local communities. We chose to analyse two league competitors; The Panthers & The Steelers, and two other sports competitors within Northern Ireland; Clifftonvile FC and Ulster Rugby. I carried out the research on the two league competitors of the Giants.

**The Panthers** are a direct competitor of the giants, pulling in the highest fan base out of all of the teams in the Elite league.

#### Community/Schools -

The Panthers have a link with Blue Bell Hill Primary School in which encourages the pupils to tell their families and in turn growing the fan base for the panthers. This partnership between the Panthers and Blue Bell Hill allows Family Learning, Activity Days, Skate with Panthers and special events and is celebrating 10 years of collaboration this season.

#### **PANTHERS IN THE COMMUNITY**

**BLUE BELL HILL PRIMARY SCHOOL** 



The 2018 -2019 season Celebrates the 10 Year partnership of the Nottingham Panthers special relationship with Blue Bell Hill. Starting from working with just Blue Bell Hill Primary School in St Anns where the pupils and families have become massive fans of the team and where the Panthers have played a major part in school life.

Blue Bell Hill Family; support Panthers in the community through co-ordinating their schools programme at the National Ice Centre. The partnership also includes Family Learning, Activity Days, Skate with Panthers and special events.

#### Promotional videos -

The Panthers have a series of videos which follows the team and fans through their "Euro Adventure". The video entitled Nottingham Pt 1. begins with a short interview which switches to a voice over, narrating over the video footage. The video continues with footage of the team preparing for the games, in training and in game without narrative, only sound. However I think that the most vital part of this video which could influence the outcome of the videos our team will produce is the footage captured of the fans arriving at the arena and their reaction to the play on the ice. In particular the footage of the younger fans walking along the concourse in their teams jerseys and as they eagerly wait for their team to come along the tunnel onto the ice so that they can high five and fist bump them.





**The Steelers** are another direct competitor of the giants, pulling in the 2nd highest fan base in the Elite league.

#### Community/Schools -

There is no clear link between the Steelers and Schools team from their website however there are articles on their website which show that the team supports other events and groups within their community such as World Down Syndrome day and apprenticeships for young ice hockey players.

#### Promotional videos -

The Steelers have a series of videos entitled "Nine Days of Madness". These chain of documentary videos capture the effect the game can have on the players and fans a like, showing both the highs and lows of a series of games. The footage and

#### Rock Your Socks with the Steelers for World Down Syndrome day

osted by David Simms | March 21, 2018 | in : Community News, Sponsors News, Steelers News | 0 cor



Join the Steelers again this year in raising Awareness for World I 21st March – 'Rock your Socks' like the boys! "I think...

Read more ≫

#### Thompson Confirms the Steelers Looking at More Youngsters.

Posted by David Simms | March 10, 2018 | in : Community News, Steelers News | 0 comments | 2965



Over the past two season's the Steelers launched their Apprentic Kirk and Cole Shudra joined up with the Steelers. Then this year

Read more ≫

#### SSSC "Kids of Steel Pool Night a Hit"

Posted by David Simms | October 13, 2017 | in: Community News, Steelers News | 0 comments | 673



A big thanks to the Steelers Supporters Club for organising the "I at the Steelers Sports Bar last night. The Steelers 6 – Capta...

Read more >>

the sound are of high quality. The use interviews carried out are shot with a shallow depth of field, drawing the focus solely on the subject creating a sense of importance. This is mixed with game footage and recreations of celebrations from the players.

I think this framework would work well if replicated within the second video but have the super fans recreate the goal celebrations of their favourite players mixed with interviews of both the player and fan recalling the goal and the actual game footage of the game. I think highlighting both the highs and lows of a particular series of games shows the loyalty of the fans to stick by their team regardless of the end outcome.





#### **Aims**

The aim of this project is to provide two main videos for the Belfast giants. The purpose of first video is to encourage families, schools and youth groups to attend ice hockey matches and events held by the Belfast Giants. We hope to boost the attendance of the groups above and highlight that ice hockey ice a family friendly sport which can be enjoyed by all. The purpose of the second video is to promote our core fan-base. These would be the fans who have supported the team for a wide range of years.

We will achieve this by carrying out interviews with teachers, pupils, families, super fans and the players. As well as capturing footage of games and the fans reactions to capture the atmosphere. This will include time lapse footage, Go Pro footage and motion graphics along side traditional footage.

It is important to capture the ethos of the Giants within the videos, to show that they play a key role in the community and their willingness to engage with their fans.

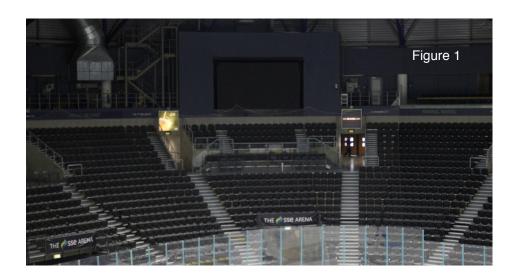
#### **Intended Audience**

These videos are created with the core fan base and potential future season ticket holders in mind, the first video is intended to entice fans new and old, to bring a new generation of Giants fans with them with school children, youth groups and families as the main focus. We also hope to make schools and youth groups aware of the free tickets available to them and to encourage them to avail of this service as a friendly and inviting atmosphere.

The second video is dedicated to the heart of the Belfast Giants, the die-hard fans, the ticket holders, the fanatic 'Boomerang corner'. This video will follow some of these fans during the Friendship Four tournament and will show their passion and love for ice hockey and the Giants. This video will also help to convey the passion and atmosphere that the fans add to the overall experience of attending a Belfast Giants game.

#### **Platform**

These videos will primarily be for social media platforms such as twitter, facebook and instagram. They will also be placed on the teams youtube channel along side being placed on the large display screen within the arena at home games. (Fig.1)











#### **Branding/Look & Feel**

Our project team will utilise the existing graphics and brand guidelines provided by the client to ensure that the videos we produce ties to the aesthetic of existing content.

The look and feel of the videos will be energetic in a crisp and clean manner. The videos should have an intimate feel so that the audience can resonate with the team and the current fan bass to encourage them to attend. The videos should harness the energy of the games and the passion of the fans who are in the arena. Through the videos we feel it is important to express the unity and connection between the fans and the players and the sense of family that comes with supporting the Giants.







#### **Best Practice**

After looking into aims, the audience, the proposed platforms and the clients current branding/ look & feel, my team and I then turned our attention to looking at best practice of video work from sports organisations. I chose to analyse a video produced by the NHL. I chose this franchise because not only is it well known within America and Canada, from where the teams make up the conferences but it also has a mass following worldwide. At Belfast Giants games, there is a mix of fans wearing Giants jerseys as well as those who wear the jersey of their favourite NHL teams.

Unlike the EIHL, the NHL has a much larger fan base with more teams playing in the conferences as there is a much larger market for the sport. Many of the fans grow up playing ice hockey, giving the majority of the fans a more personal connected with the sport. Due to this market there is much greater sponsor ship and funding for the teams and players. Every game is televised, making it so well known worldwide as mentioned above.

Although the fans of the Giants share a connection with the team, due to the limit of one permanent ice rink that members of the public can skate on all year round unlike in the US and Canada, there is sometimes a disconnect with new fans who know little about the ice hockey experience or ice skating at all. There for it is important to try to capture the fun, excitement and sense of community within our videos.







#### "Let the Games Begin" - 2018 NHL Playoff Promo

I choose this video to assess how to film the atmosphere of the crowd and the game to entice fans to attend the games more frequently.

#### Tone:

This video encompasses the high speed pace of ice hockey, the energy of the game and the fans. There is a contrast between the slow motion footage and the regular speed footage of the game play, mixed among this there are shots of fans cheering on their team and celebrating with the players at scored goals. The footage is clean and crisp, conveying the excitement and sense of family present at the games. There are many shots (fig. 1) which capture dedicated families and groups of fans watching the game together.

#### Key Shots:

Wide shots to show the fans celebrating with the players are key to any video such as this to show how invest the teams fan base is whilst showing the love and unity both have for each other.

Another shot to capture the essence of the bond between the fans and the fans can be seen as the players walk out the tunnel onto the ice, fist bumping and high fiving the fans as they pass.

# **Pre exsisting Content**

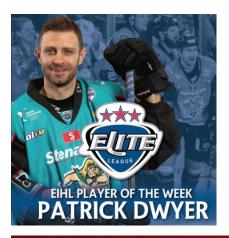








# **Pre exsisting Content**





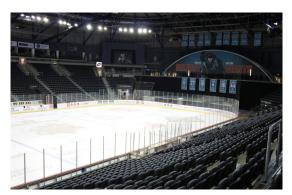


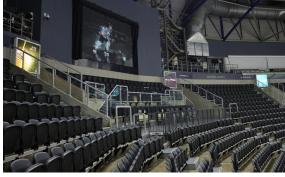


As a team, we gathered pre-existing graphic materials from our clients social media sites. This consisted of gifs, video overlays, game announcements, still graphics from their social media or video graphics from clips shown in the period breaks of the game.

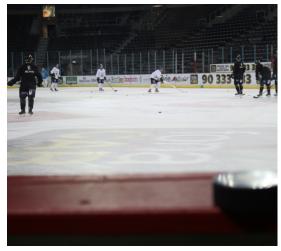
When we collated all of these materials, we found that there was not much continuity. Although the main colour palette of teal, yellow, red and white was used across the materials, style and typeface was prone to change. The pre-existing materials are fragmented which will make it challenging to work around in the production phase of our project.

# **Recce Images**





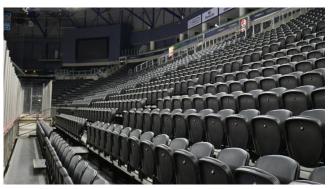








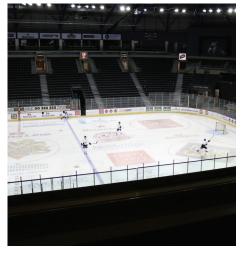
# **Recce Images**



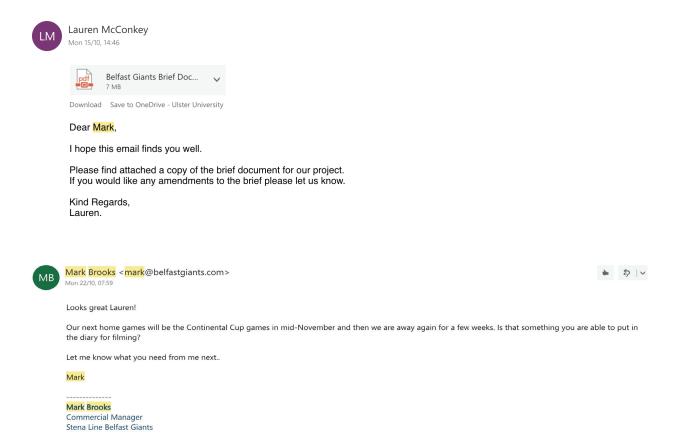


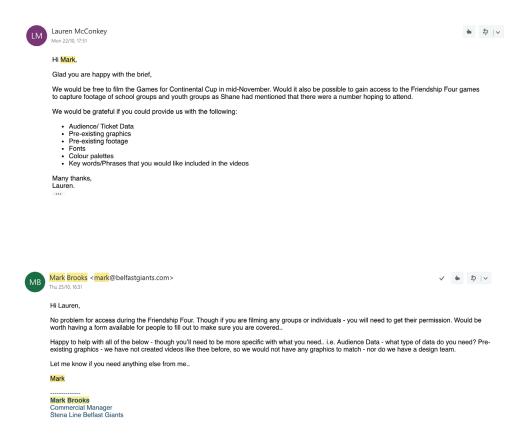


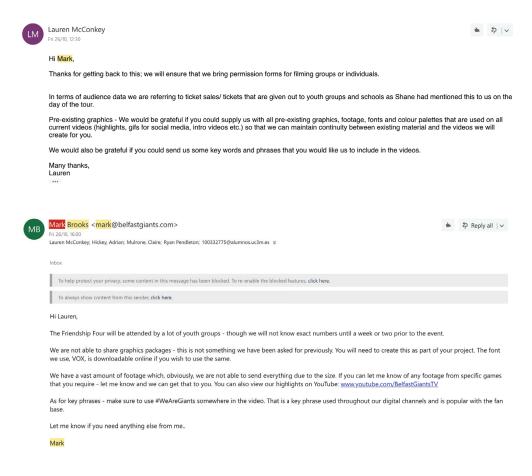












As Project Manager of the team, I was responsible as the main point of contact to the client for our group.

We received a positive response to our brief document from our client. From this conversation we were able to establish dates of home games and tournaments which we will be able to attend to capture footage for our videos.

We then asked our client for access to any pre - exsisting audience/ ticket data, graphics, footage, fonts, colour palettes and key words/phrases that they would like included in the videos. However as they client had no previous videos as what we had proposed they did not have any available graphics due to the fact that they don not have a permanent media/design team.

Therefore, on top of our planned videos we will need to create graphics to accompany our footage.

We also need to sure to include the phrase #WeAreGiants in our videos as this is a key phrase used throughout our digital channels and is popular with the fan base.





### **Animation**

On top of the two videos we will produce for the client, we want to offer them additional material as options.

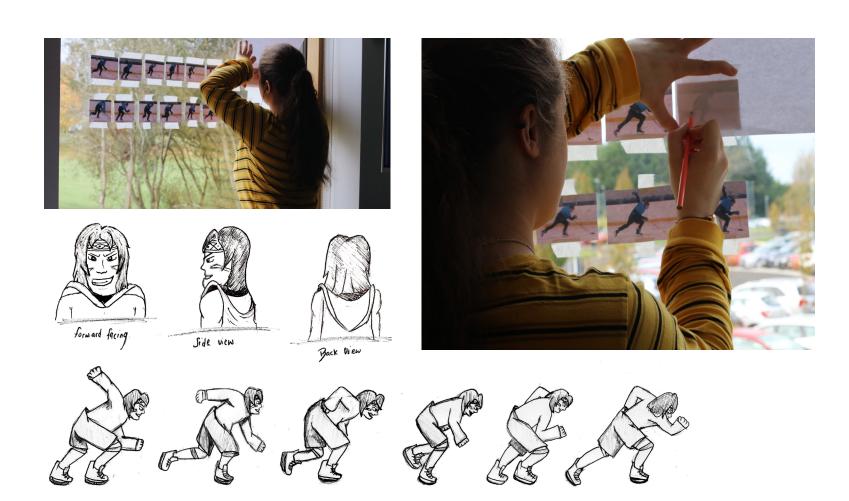
After talking to our client and taking a tour of the arena, it became apparent that a main aspect of what they wanted from our collaboration was to encourage the return of schools and youth groups. After discussion, the group decided that an animation could be used as an introductory transition to the videos that are shown at school visits. As Finn McCool, the Giants' mascot is well known, not only will younger fans resonate with the animation, it will be easy for older fans to resonate with also. It is important that we use bright colours when bringing Finn to life in the animation.

#### Research

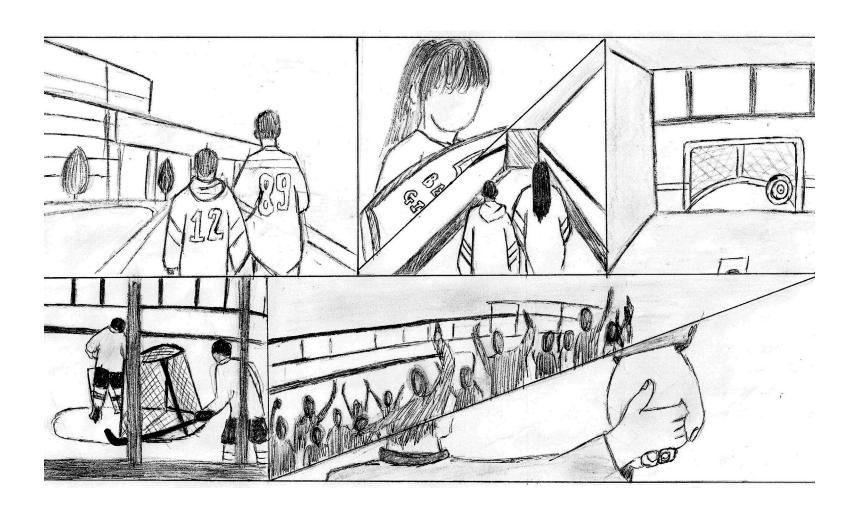
For my initial sketches for out pitch document, I decided to research videos teaching hockey players how to skate rather than animation videos. Once I found a video which showed the appropriate stride pattern for the animation, I took screen-shots before placing them in order and printing them. I then began to trace the frames from the video as a basic outline before I then turned these rough sketches into Finn. Before editing them and placing them into Premiere to create a 1st draft of the animation to show our Client.



## **Animation**



# **POV Video Storyboards**



## **POV Video Storyboards**

Another extra we as a team would encapsulate the essence of the giants was a Point of View video to show the journey of a fan from when they were a child attending games with their parents to when they are an adult bringing their own child to a game.

Using either an iphone6S and an Osmo or a Gimble and Canon 750D we will adjust the height of the camera in accordance to the age of the fan and how they would see the event. The video will be begin at a low height to resemble the point of view of a child walking up to the arena and through the season ticket door with their parents. They will then make their way to merchandise shop where their parents will buy them a foam finger; after this they walk to their seats with their parents.

The Second part of this video will begin at a medium height to simulate the point of view of a teenager. This shot start as the teen stands from the site which the child had been sitting in and then walks to play the hockey simulator. After playing the hockey simulator they walk back to their seat to watch the game.

The final section of this video will be filmed at a height to create the effect of being seen through the eyes of an adult fan. This shot, it will remain in the same seat as the other clips began but instead of leaving their seat they will stand to cheer for their team. The video will then end with a POV of an adult standing from the seat and walking out of the arena holding the hand of their child.

## **Graphics**

### **Typeface**



## WE ARE GIANTS

Agency Fb



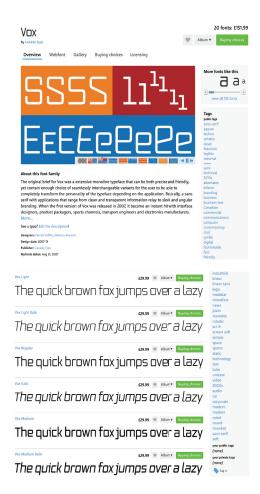


### **Banners**





## **Graphics**



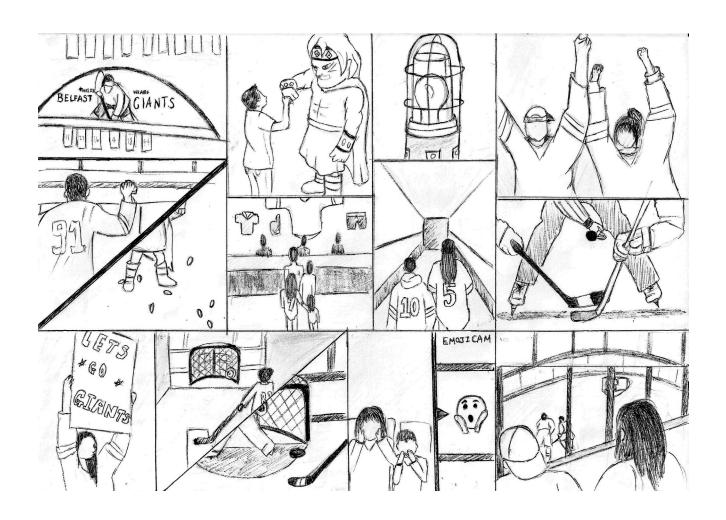
The team and I found out when carrying out research for the brief, the graphic style for the giants is fragmented. After talking to the client, it was agreed that it would be best if we created our own graphics for our project.

The font that is frequently used by the Giants is Vox but unfortunately as there was no budget for this project we were unable to purchase the font packet priced at £151.99 or for any individual typographical emphasis of the font as it is priced at £29.99. Myself and Ryan searched for typefaces similar to those of which were already used by our client to try and maintain some continuity. We found the Agency FB is the closest free typeface to Vox. Similarly we found that Quick Menu Boards is the closest imitation to the typeface used for the commonly used phrase #GIANTSELFIE.



I designed up three hockey stick banners within Photoshop that will be applied onto any interview footage that we capture during the project.

## **Video 1 Storyboards**



## **Video 1 Storyboards**

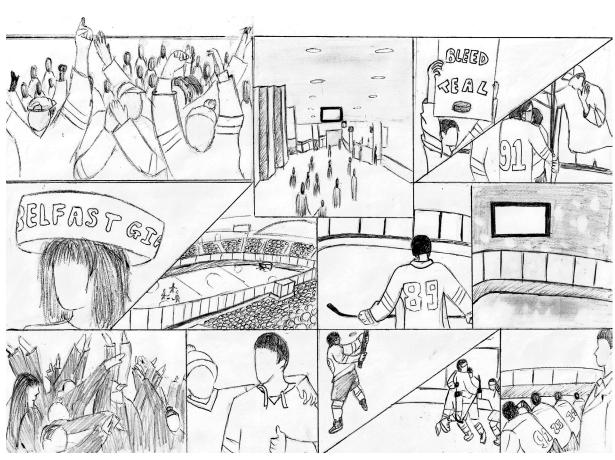


It was my responsibility to create storyboards to coincide with my teams shot lists for our two main videos.

The story boards to the left were designed to visualise Ryan's shot list for our Family orientated video.

After talking through the shot list with Ryan, I began to sketch out the story board. Once he was happy with the images, I darkened them in pen before scanning in to be used in our pitch document.

## **Video 2 Storyboards**



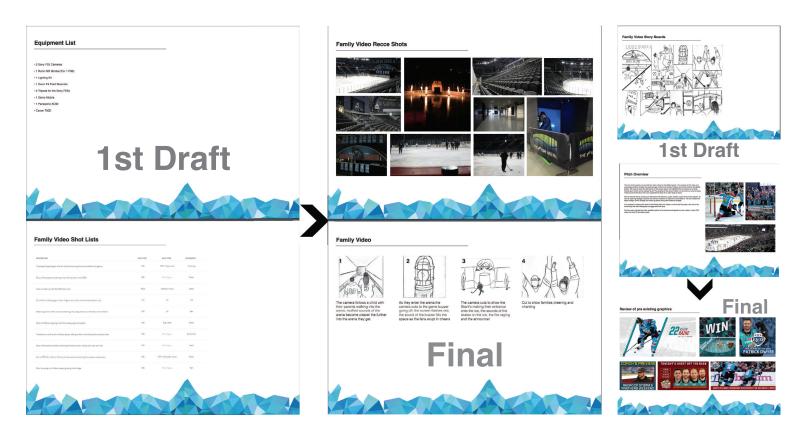
The story boards to the left were designed to visualise Alberto's shot list for our Fan orientated video.

After talking through the shot list with Alberto, I began to sketch out the story board. Once he was happy with the images, I darkened them in pen before scanning in to be used in our pitch document.

Both sets of storyboards would later be cut up to create short videos to showcase the pace and music.

### **Pitch Revisions**

Once we had completed the 1st draft of our pitch document we sat with our tutors who help to refine and revise the pitch document. As shown below our initial pitch document was too text heavy and needed to be more visually appealing. Our main videos were also given a dedicated recce shot page.

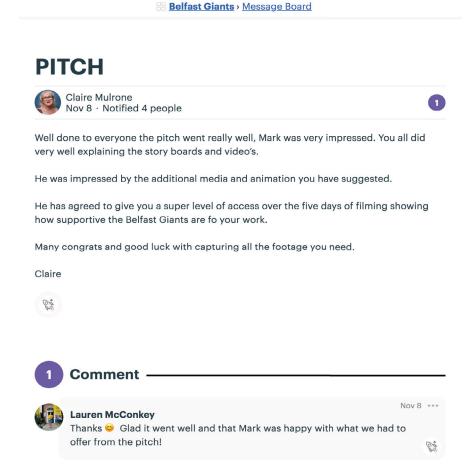


### The Pitch

We meet our Client on the Belfast Campus on November 8th to discuss our ideas for the project going forward and to receive feedback before progressing on Alberto, Ryan and myself took terms to talk through our pitch document.

We began by talking through the existing graphics of the giants and then suggesting new ons should we carry out any interviews and for any text overlays. We then moved on to our ideas for the videos we would produce, this consisted of showing storyboard videos constructed by Ryan and Alberto before talking through the paper version

I was please with how the team and myself effectively presented the pitch, the client was happy with all that we had suggested. He was also able to provide exact times for our shooting schedule along with other shots we may like to include.



## **Mid Project Reflection**

I feel that we are working well as a team and producing work to a professional standard. Our progress has been steady allowing us to stick to our schedule and meet each of our deadlines.

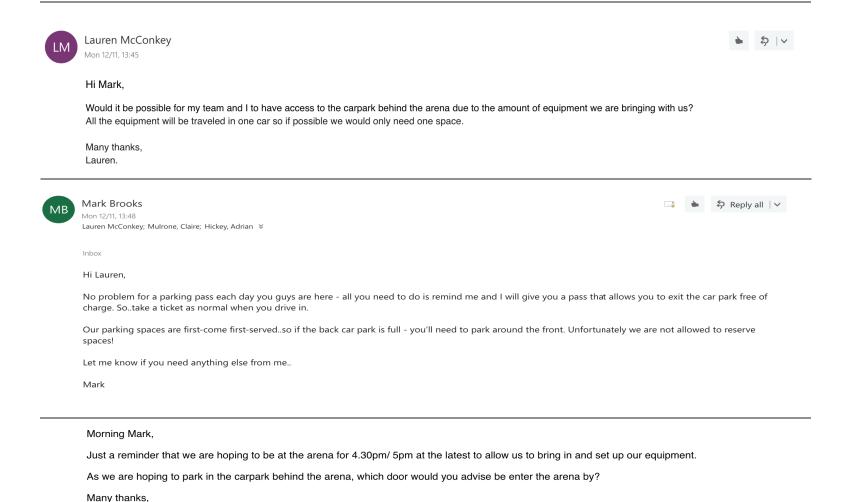
Up to this point, I have been responsible for designing our documents and collating all of the information gathered by my self and the team as this is my strong point. As Alberto is a Erasmus Student from Spain, English is not his first language so it has been key that I allow extra time to proof all of our documents to allow to amend any text that has been mistranslated in terms of phrases and spellings used. I have provided all members of the team with a template of a production log so that design style/ theme stays consistent through out the project.

As project manager, I have also been responsible for maintaining contact with the Client. This has proven challenging at times due to our Clients schedule, however when I received an email from our Client, I replied in a speedy and profession manner on behalf of myself and the team.

The most challenging task to date for me has been in the preparation of the pitch document. Alongside its design, collation and proofing, I was also responsible for the graphics and illustrations which would be presented to our Client; this included an animation, interview banners and story boards for the three videos. I worked along side the rest of the team to ensure that everyone was happy with the graphics and illustrations that were put forward in the pitch document. I am pleased with how myself and the team preformed at the pitch to ensure that our Client had a clear understanding of our ideas.







Lauren.

Hi Lauren,

Sounds good - looking forward to getting this going.

Send me a text message when you are 10 minutes away and I will meet you when you arrive. Regardless of where you park - meet me at the North VIP Entrance at the back of the Arena and I will show you around..

See you soon,

Mark

**Mark Brooks** 

Commercial Manager Stena Line Belfast Giants

In the run up to filming, I contacted our Client on behalf of the team to request parking close to the venue as this would enable us to move the equipment we brought with us from the car into the main building as quickly and as easily as possible - This can be seen from this chain of emails

#### Dear Mervyn,

We are working with the Belfast Giants on a Science Shop project; We will be filming at their home games on the following dates: Thursday 15th - Saturday 17th November & Friday 23rd - Saturday 24th.

We would therefore appreciate if we could pick up the following equipment on Wednesday 14th & Thursday 22nd as we will need to be on site from the morning on the date of the games, we will have the risk assessments ready for you. We are getting this to you now as it is essential that we have the equipment on these dates.

- 2 Sony FS5 Cameras
- 1 Ronin MX Gimbal (For 1 FS5)
- 1 Lighting Kit
- 1 Zoom F4 Field Recorder
- 2 Tripods for the Sony FS5s
- 1 Osmo Mobile
- 1 Panasonic AC90

Equipment will be returned on the Mondays after filming is completed on game date weekends (19/11/18 & 26/11/18) at 3.30pm.

Many thanks, Lauren.

#### Lauren

Sony FS5 not available at present as I am waiting camera bags to put them in and also approval to order the rest of the equipment to make them into kits for issuing. This also applies to the Ronin MX Gimble.

So only AC90 cameras available at present along with lighting kit, zoom F4 field recorder & Osmo

Each camera will have to be signed for by each student that will be using it along with individual risk assessments.



•••

#### Dear Mervyn,

Just wanted to send you through a reminder in regards to the equipment we would like to borrow tomorrow for working with the Belfast Giants on a Science Shop project (please see below email). If some of this equipment is still unavalible as you had previously mentioned, we would be grateful for alternatives to film with.

This week we will be filming at their home games on the following dates: Thursday 15th - Saturday 17th November and would appreciate if we could pick up the following equipment on Wednesday 14th as we will need to be on site from the morning on the date of the games. Equipment will be returned on 19/11/18 between 3.30 and 4pm.

We have the risk assessments filled out and ready for you.

Many thanks, Lauren.

#### Dear Mervyn,

Apologies, I have only just noticed that I have missed a piece of equipment from the list; would it be possible for us to also borrow a Canon 750D with 50 mm 1.4 lens & 17-70 2.8- 4 zoom?

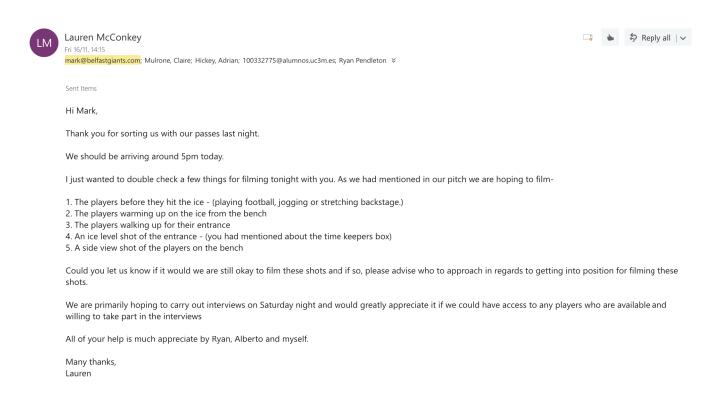
Many thanks, Lauren

Myself and the team requested equipment the we felt would allow use to capture high quality footage of the games. At the time of requesting this equipment so of it was unavailable however, our tutors worked to ensure that we were able to borrow all of equipment due to the profile of client; it was important that the footage we presented was of a professional standard as it would be viewed by a large audience.

Ulster University	Equipment Collection Room 1045 off the Atrium Faculty of Arts building From Mervyn McKay Email: m.mckay@ulster.ac.uk Issue times Mon-Thurs = 9:30-10:30am and 3:30-4:30pm Fri = 9:30-10:30am and 3:00-4:00pm
Student(s)  Lauren MCC  Ryan Pendle	800 6871 91
Alberto Borre	
Course and Tutor:  Interactive Media / ;	Adrian Hickey Production Title: Overt with Belfast Grants
Date of collection: 14 / 11 / 2018 Equipment: List all equipment required to be	Date of return: 19 / 11 / 2018 Time: 4 p to taken on this shoot:
Storage: Describe how equipment will be see	secure cupboard in bedroon
	(circle) If NO, please give reasons:    / SelFast / BT 34 QU   Into No.   Leave / Recoks     Oaler them if liming in public or geer public concern     Please record here details of the logging of filming with local police     Date and time of logging: Officer already.
Location: SSE Arena Has a full rece been carried out? (ES)/NO  Location address: 2 Queen's Queen Location phone no: 078 7151 0834  POLICE - contact the nearest police station	(circle) If NO, please give reasons:    / belfas t / 8 t 3 4 Quart     Imo is k
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The following emails document a conversation between myself and the Client on behalf of the team after our 1st night of filming at the Continental Cup. As some of our shots required us to be a ice level whilst the players were on the ice we need to ensure that we had clearance to access the appropriate areas to obtain the shots.





#### Mark Brooks <mark@belfastgiants.com>







Fri 16/11, 15:00

Lauren McConkey; Mulrone, Claire; Hickey, Adrian; 100332775@alumnos.uc3m.es; Ryan Pendleton ♥

Inbox

Hi Lauren,

No problem for all of the below, except for the ice-level shot of the entrance..as you'd need to be on the ice which is not allowed. We can figure sometl instead.

Regarding interviews: I thought those were going to be done with the players another time? i.e. talking with Colin Shields regarding his time in Belfast. think there will be any time to record those on a game day. No problem for your fan interviews though.

See you 5pm at the North VIP Entrance - bring your media accreditation with you.

Let me know if you need anything else from me..

Mark



Lauren McConkey Fri 16/11, 15:21



Hi Mark,

Okay, that's great thanks. We will be happy to film that shot from wherever is available to us.

That's okay, just let us know when would suit best for interviews with the players.

Will do, See you at 5, Lauren

## Filming Phase 1

The focus of the Continental cup was to capture as much footage of the Giants players both on and off the ice as this was the only access we would to have to the players. We worked to capture the team as the warmed up before the game, their entrance onto the ice at the beginning of the game, their time on the ice and the interactions they had with fans over 3 tournament days. We used the following equipment during the tournament to capture the footage.

My team used:

**FS5's** - Time-lapse footage, crowd shots and ice level shots

Canon 750D - Footage at ice level

Panasonic - Footage of the players and fans

I used:

**Ronin** & **Canon 700D** - to capture footage of the players entrance

Osmo & Iphone 6s - Footage of the fans and players, footage for POV Video

#### Issues

Unfortunately we realised that a handle for the Ronin Gimble kit we borrowed was missing the day before filming. We contacted our equipment technician regarding the issue and we were able to obtain a replacement handle for the final two days of the Tournament.





2 attachments (406 KB) Download all Save all to OneDrive - Ulster University

#### Dear Mervyn,

I have just arrived home and took the Ronin out to build it to familiarise myself with it before tomorrow and have realised that one of the top handle bars are missing. I have laid the kit out to replicate how it is in the user manual for reference. Please see attached images.

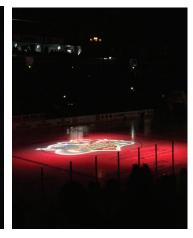
Please advise,

Many thanks, Lauren

# **Footage Screenshots**

















Hi Mark,

Just a reminder that we are coming to film the Friendship Four Tournament on Friday and Saturday. We are hoping to be with you between 2-2.30 pm to begin filming at 3pm

Kind Regards, Lauren

Hi Lauren,

Sounds good! We have a lot of activities planned on Friday - are you able to be here either around 1:30pm or before and, if not, around 2:50pm?

Same arrangements as last week - arrive at the North VIP Entrance and give me a text when you are close. All our suites are full this weekend and so we will not have the same space available for your kit.

Mark

Hi Mark

We should be able to be with you around 1:30pm

We won't be bringing as much equipment with us this time; Would there still be a small space that we could have access to just to leave tripods that aren't in use?

Thanks, Lauren.



mark@belfastgiants.com; Lauren McConkey; Adrian Hickey (Basecamp) <notifications@3.basecamp.com>; +2 more ♥

Hi Mark,

Just to let you know that we've been delayed getting down to Belfast so we'll try to be down with you for 2:50pm and Lauren will message you when we're there, sorry for the inconvenience.

All the best.

Ryan Pendleton

No problem - see you guys soon.

Send me a message when you're close..

Mark

These emails show communication between myself, the team and our client in the run up to the Friendship Four Tournament. As you can see from the emails above although we were faced with an issue that delayed our arrival at the arena, we handled it in a professional manner. We took similar equipment out as the Continental Cup Tournament with no issue.

Ulster University		Equipment Collection Room 1045 off the Atrium Faculty of Arts building From Mervyn McKay Email: m.mckay@ulster.ac.uk Issue times Mon-Thurs - 9:30-10:30am and 3:30-4:30pm Fri - 9:30-10:30am and 3:00-4:00pm
Student(s)		Student Number(s)
Laure	un mcConkey	800698354 800687191
Ryan	Pendleton	800768990
Albei	to Borreguero	800 163 140
Course and Tutor:		Production Title:
	edia / Adrian Hickey	Client work with Belfast Giants
Date of collection: 23 / Equipment: List all equipmen	1 / 2018 t required to be taken on this shoot:	Date of return: 26 / 11 / 2018 Time: 4 pm
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## Filming Phase 2

The focus of the Friendship Four Tournament was to capture footage of the fans in the arena over the weekend. This was key as many youth groups and school groups had been given ticket by the Belfast Giants to attend allowing us to obtain footage to be used mainly with in the family orientated video. We used the following equipment during the tournament to capture the footage:

My team used:

I used:

**FS5** - Time-lapse footage **Canon 750D** - Footage at ice level and fans **Panasonic** - Footage of fans Canon 700D - to capture footage of the fans at the tournament
Osmo & Iphone 6s - Footage of the fans and players, footage for POV Video

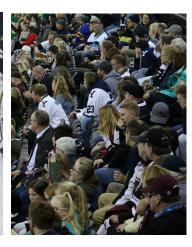
#### **Issues**

The only issue that arose when it came to the Friendship Four Tournament, as seen documented in the preparation section was that we were unable to attend at the earlier proposed time however the them dealt with the situation in a professional manner. We arrived just before the 1st game began, so although we lost an hour before hand to prepare and film the entrance of the groups we were still able to capture footage during all four of the games at the tournament.

# **Footage Screenshots**













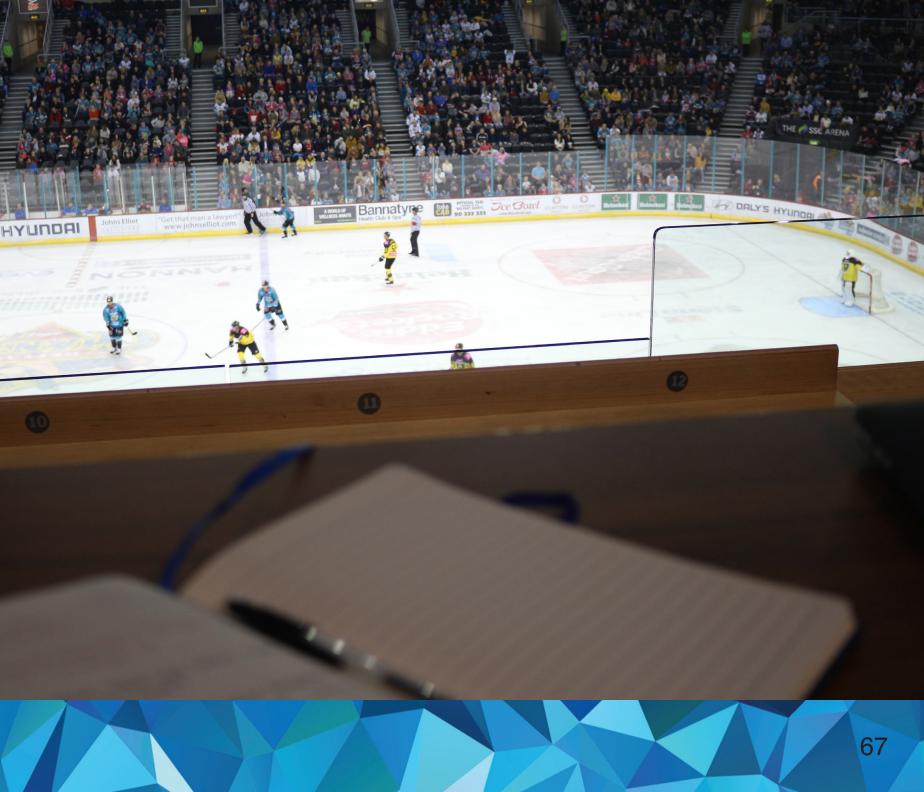
## Filming Reflection

Overall, I am very please with the footage the team and myself captured over both tournaments. Where possible we obtained all of our proposed shots and if we are unable to capture any we worked to film alternatives. I believe we maintain a professional standard through out and worked hard to ensure we had all of the material we needed for our videos.

We had originally proposed that we would carry out interviews with fans around the arena and prepared release forms however we were unable to obtain anyone to participate within the interviews. I do not feel that the lack of interviews will inhibit or videos in any way as they had been an added extra suggestion that could have been placed in the video if possible but were not a vital component.

Photograp	nic Consent Form
photograph	ity photographers are here to document the Belfast Glants fan experience, tak a and video footage of people and events for use in publications and on the Be al Media platforms and website.
your permis	our privacy and under the terms of the Data Protection Act we are required to so sion to keep and use these photographs if you, or those in your care, can be dentified in them.
	and dating this form, you are giving us your consent for your images to be used and other electronic media.
	a query about this Photographic Consent Form, please contact the ts Commercial Manager: T: +44(0)28 9046 0044
Date:	
Event: 201	8–19 Friendship Four Tournament
Location:	SSE Arena Belfast
Name:	
Child's Na	ne:
Signature:	Date:
	Official Use Only

Ulster University	,		
Photographic Cons	ent Form		
photographs and vid	graphers are here to documer co footage of people and ever platforms and website.		
	by and under the terms of the lead of the		
By signing and datin publications and oth	g this form, you are giving us y er electronic media.	our consent for your images	to be used in
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Belfast Giants Comr	nercial Manager: T: +44(0)28	046 0044 E: mark@belfa	stgiants.com
Date:			
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## **Overlay Graphics**

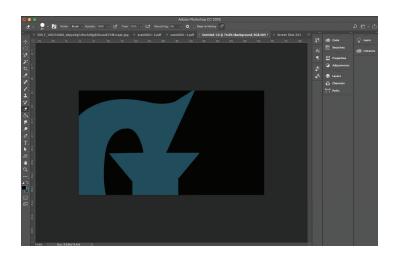
As I am creating the POV video that will most likely be on their Instagram page as I aim to edit it at a duration no longer that 1 minute 30, I want it to be clear that its content is about the Belfast Giants from the 1st frame.

I know I will end the video with the phrase #WeAreGiants ad this is a well known and loved phrase across their social media platforms which will simple involve using the text tool with in Premiere. However I want to use the G for the Giants logo at the beginning of the video and therefore had to create an importable layer in Photoshop.

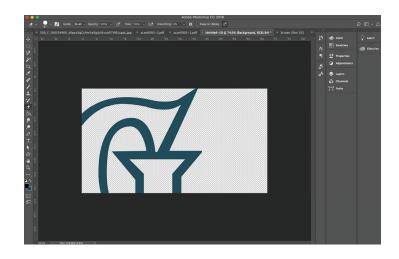


I began by importing a copy of the G used across the Belfast Giants social media and highlights video. Using the pen tool, I traced the shape of the G before creating a custom shape from it.

## **Overlay Graphics**



I then created a new document and added the custom shape in the teal that is the main colour of the Belfast Giants

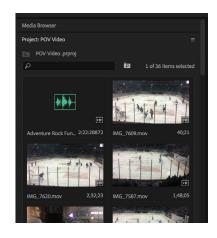


Finally to finish of this graphic which I will import into Premiere Pro, I added an a teal outline and removed the centre colour from the shape. I removed the background and saved the layer out as a PNG file so that its background would be transparent when placed over the video.

## **Editing**

It was my responsibility to create a Point of View video from the footage I captured on the canon and iphone 6s over both the tournaments. The idea behind this video was to show a young fan growing up attending Giants games however this was difficult to clearly depict that it was an aging process. When I began to sift through the footage it was clear that although the distinct growing up link wasn't there, if still looked like you were watching a game night take place through the eyes of several different people.

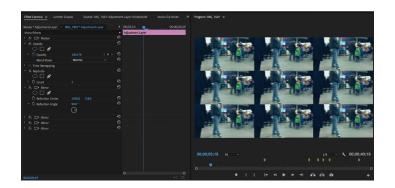
I began by setting up a new premier project and imported the video clips that I wanted to use in my video. I then began to cut and sped up the duration of the clips before insert them into the time-line in the desired order.

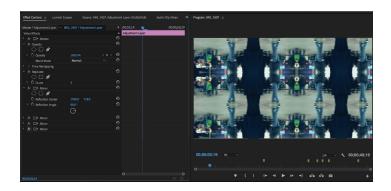


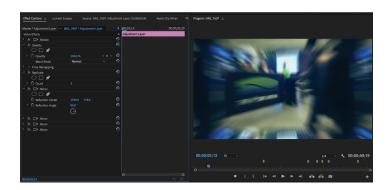


Once I was happy with the order of the footage I began to colour correct the footage. I wanted the footage to have a blue tone to it as it would imitate the teal worn by the team but it is also a colour associated with cold or ice.

## **Editing**

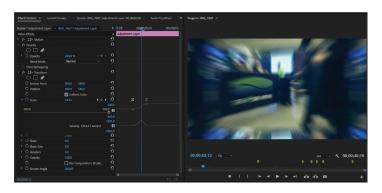




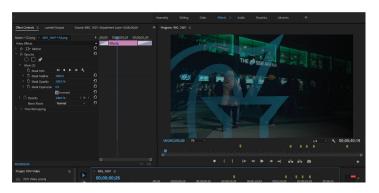


I wanted to create a pull through a effect for the transition between the clips where the height changes so I created. I began by creating an adjustment layer an added the replicate effect and four of the mirror effect and adjusted this accordingly. I then worked to remove the harsh lines between the clips so that when played, the transition was smooth. I repeated this process with each cut I wanted to apply it to.

# **Editing**



Next I added the scale effect to control the push through and adjusted the key frames so that it was fast but smooth when the transition between the clips it is applied to.



To complete the video, I added the graphic overlay at the beginning of the video and reduced its opacity so that the footage could still be seen through it until it faded out. I added the Giants Logo, #WeAreGiants, the Ulster University logo animation and Science Shop logo animation at the end of the video along with the credits to finish the video before exporting.



#### **Animation**







I first began the process of creating the final animation by searching for videos of ice hockey players to figure out the stride pattern along with other animations of ice hockey players. Next I began the initial sketches; I completed this process using tracing paper so that I was able to see the previous frame behind the one I was working on so that I was able to sketch smoother frames. Next I altered the initial sketch frames to look like the Belfast Giants Mascot, Finn before outlining the drawings with a black graphic pen.

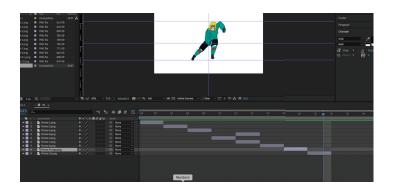
#### **Animation**

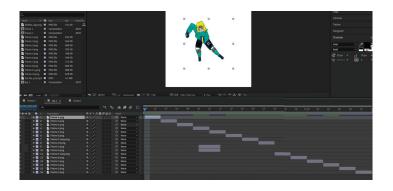


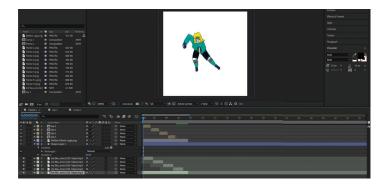


After selecting the colours for the animation frames, I hand coloured each frame before leaving them to dry. I then began to place the frames in order before scanning them in and sharpening them up in Photoshop, ready for the animation process in Adobe After Effects.

#### **Animation**







I imported the animation frames into After Effects and created the initial stride movement. I created a composition of this and began to repeat it enlarging the character as the animation went on to give the illusion that Finn was skating towards the frame, eventually skating off the screen. Whilst this is taking place the Giants Logo enlarges behind Finn until the only thing left is the Giants logo. Finally I added a skating sfx and exported it.



#### **Feedback**





Hi Mark,

I have included a link below with the video edits so far for some feedback which would be greatly appreciated;

Are there any changes you would like made or anything else you feel that should be included in the videos before they are finalised?

Also we feel that one of the fan videos would benefit from a voice over of one of the players, if possible - this video is named - FanVideo2\_VoiceOver.mp4 - let us know what you think.

 $\frac{https://wetransfer.com/downloads/7c9df51b3f64b54ab46d637c4770ba3e20181211123755/6ed17dbad2cd2a22f2b024dcc6ae5a8320181211123755/b7d696$ 

Many thanks, Lauren.

Inbox

Hi Lauren,

These are very impressive - you have done a great job with these!

Showed these to the office staff too - these look great.

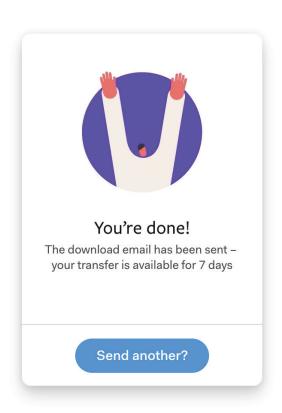
No problem for a voice over - the team are actually practicing at the Arena on Friday..if you wanted to grab someone immediately after they end practice around 11am?

Mark

Mark Brooks

Commercial Manager Stena Line Belfast Giants

#### **Feedback**



I sent a file which contained our animation, POV video, family video and 2 versions of the Fan video - one with upbeat music and one with cinematic music. It was great to hear that our Client was happy with the first draft of our videos. Although our client didn't have any changes for our video, we still wanted to include a voice over on our fan video which used the cinematic effect so that video would have more of an impact. We felt it was important to ask the opinion of a current Giant what it was like to play for the team.

Hi Mark,

Just double checking we are still good for today? What entrance should I come in by?

Do you have anyone in particular in mind to carry out the voice over?

Kind Regards,

Lauren

Hi Lauren,

Sorry - we can't do today. I need to give the Arena and the players at least 24 hours notice and I did not know you were able to make it.

The team are back at the Arena next Friday - let me know if that works and we can schedule something in. Let me know the text you would like the player to read out and I will come back to you on which player we can allocate for this..

Mark

I was originally due to record a voice over with one of the Belfast Giants players on the 14th of December in order to complete the Fan video so that all of the videos could be handed over. Unfortunately this became delayed; an so I worked along side the client to re-arrange another date for this.



#### Sorry Mark

But today is the last day of term. We really needed to have this happen today we understood this was ok

Is there any way this could happen today or Monday?

There is still work involved with syncing the filming with the voice over and we have dedicated two days next week to complete this before the submission deadline.

Apologises but for pushing this but the voice over is an integral part of the course work submission for the students and inevitably their final year marks.

#### Claire

Claire Mulrone ISenior Fellow Higher Education Academy (SFHEA)

Community Engagement Manager I Centre for Flexible Education I

Hi Mark,

I had emailed on Wednesday to confirm that I would be attending today, Please see email below. Is there any way of recording this today or on Monday as Claire suggested?

Many thanks, Lauren

•••

Sorry Lauren. I didn't pick that up & I can't find that in my inbox, bizarre.

We can't do today - let me know when suits on Monday & I'll find out the players schedule & come back to you..as they will be travelling back from Sunday's game in Manchester.

Mark

Not to worry Mark, hopefully the players schedule suits Monday.

Look forward to hearing from you,

Kind Regards, Lauren.

Hi Mark,

Just following up for Friday; does today suit any of the players for recording the voice over? If not, please let me know when would best suit so that I can arrange to have the equipment available.

Many thanks, Lauren.

Hi Lauren,

The next availability for our players will be Friday morning at pre-game skate. Today-Thursday is unavailable in the schedule. The team will be on-ice 10am-11am and we can block off time for a player afterwards..

Let me know if that suits & I can book it into the diary..

Mark

Hi Mark,

Friday works for me, I can be at the arena for 11am.

Many thanks, Lauren

Perfect. Come for 10:30am and that way we can be setup & ready to go. Does that suit?

Do you have a copy of the voiceover you need read out?

Mark

Yes, 10.30am suits!

We were hoping it would be personal to the player rather than scripted by us - about what ice hockey means to them and what it means to them to be a Belfast Giant, both on and off the ice (ie with fans or out in the community). Would this be okay?

#### Lauren

...

That sounds good - though I'd recommend you 'interview' the player in a Q&A type format and then use their audio for the video. This will work better than relying on the player to come up with their own prepared speech.

From experience - players always cope better with Q&As. Maybe even draft something, at least bullet points, that will help them understand what you are hoping for..

Let me know if that makes sense!

Mark

Kind Regards, Lauren .

Okay, I will get questions and some bullet points for guidance drafted up today and get these back to you by tomorrow to pass on to whom ever you choose for the voice over.
Thanks, Lauren
Sounds good - do you have a preference of any particular player? Or just any 'good talker'?
Mark

No preference, this is entirely up to you; who ever you feel would be best to carry out the voice over for the video.

Hi Mark.

Please find below questions and pointers for the voice over recording on Friday;

What does it ice hockey mean to you?

- More than a sport?
- How long have you been playing?
- What made you want to play?
- · what is your favourite thing about playing ice hockey?
- Did you even envisage playing professionally when you started.

What does it mean to you to be a Belfast Giants?

- Your Experience
- How you felt when you were signed?
- How did it feel to play of the giants for the first time?
- · How did your first win feel?
- How did it feel to win the cup in Cardiff (if applicable)

How would you describe the Giants fans and their connection with the team?

- Their passion
- Their enthusiasm
- Do you feel like it is more than just a game for them?
- Is there a sense of family?

Many thanks, Lauren.

Got it - thanks Lauren..this all looks good. You will likely be interviewing Hunter Bishop in the morning.

See you then!

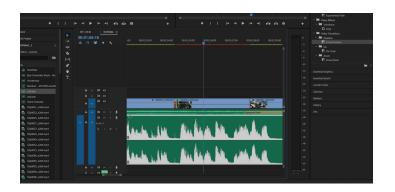
Mark

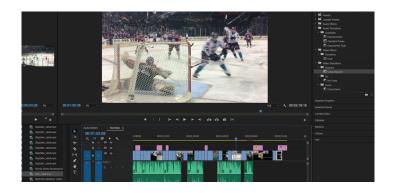


As I was unsure as to whom I would be interviewing until the day before the interview, I sent over questions which would cover topics for new player or players who had been with the team last season also, so that the client could approve them.

On Friday December 21st, I went to the arena and recorded the voice over with Hunter Bishop. When I arrived I set up my MacBook and condenser mic to record into Adobe Audition. I then showed Hunter the video he would be voicing over and talked him through the questions to ensure that he was happy before we began recording. Once the interview was complete I took the audio files and cut them down so that I kept the most emotive and relevant clips to link to the video.

# **Editing / Voice Over**







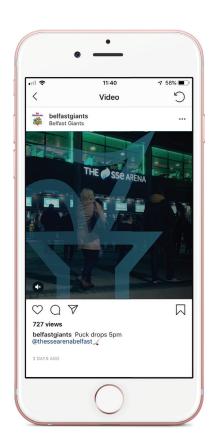
I imported the audio files into the Adobe Premiere Pro project file for the fan video and placed them where I felt best suited the footage playing. As this was originally edited by Alberto I was reluctant to make any major changes to the video; however the ending of the video did not suit the voice over so I removed four particular clips and replaced them with more relevant ones before editing the credits and exporting the video.



#### **The Final Products**



**Animation** 



**POV Video** 

#### **The Final Products**



**Family Video** 



**Fan Video** 





#### **Project Reflection**

At this stage all of the animations and videos have been completed and sent to the Client for further feedback. I felt that the project overall was a success as we faced any issues that arose in a professional manner. Aside for the issues in regards to equiptement documented earlier in my production log, we were face with finding suitable music for the videos as although the exsisting videos played at the Giants Games contained music from Fall Out Boy, it was not possible to place this on social media due to copywrite. Another issue I had was with Adobe Premiere Pro as when I tried to speed up the duration of the clips to create the desired effect to render time and video playback were effected, therefore prolonged the editing process. However I worked around this issue, exporting and re importing the videos in a more condensed format.

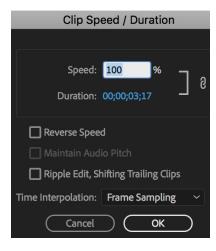
As you can also see from the documentation of the corrosponadone between myself and client, planned meetings did not always go to plan and had to be re-arranged, therefore delaying our final handover but we tired to stick to our schudeule to the best of our ablity and work arounf the clients availblity.

I believe the team and myself worked to a professional standard and developed over and above what was asked of us at the beginning of the project.

### **Project Reflection**







Hi Mark,

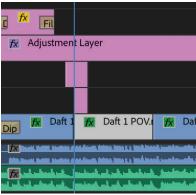
Thanks for sorting out the voice over for me today!

Please find below a link to download a file with all of the final productions:

#### https://we.tl/t-085NvhnXMd

We would really appreciate some feedback for our coursework on these and how you feel that we worked on the project as a whole with yourself and the Belfast Giants.

Many Thanks, Lauren



#### **Assigning Roles**

Once we had been made into a team and had received the details on the project we had chosen, we began to discuss tasks each member of the group would focus on the most dependant to their skills.

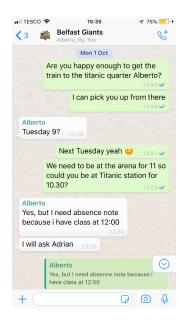
Alberto and Ryan both agreed that they would take the lead on the Fan and Family video as these were the largest of the tasks we had evolving filming and editing which was their strong point.

I was tasked with the role of Project Manager, therefore taking responsibility of any contact between the team and the Client. Along side this role I was responsible for all of the graphic design elements on the project. This included graphic overlays, motion graphics, storyboards for preproduction and animations. I was also responsible for filming and editing the short POV video.

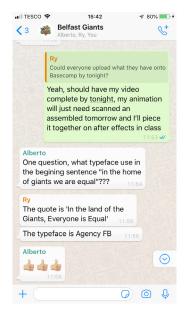
Although each team member was allocated their main tasks; it was agreed that we would each try to help the others out if we where having difficulties on particular tasks. We chose to do this in order to meet our deadlines whilst maintaining and building a good working relationship in order to keep the project as stress free as possible.

#### **Team Communication**

At the beginning of the project we decided to set up a WhatsApp groupchat in order to communicate with each other about the project. This allowed to organise transport, keep in touch on filming night about any shots that need to be filmed as well as help each other out throughout the project.

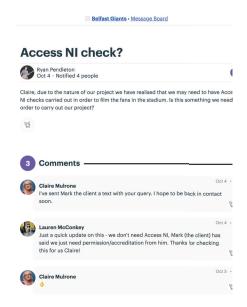






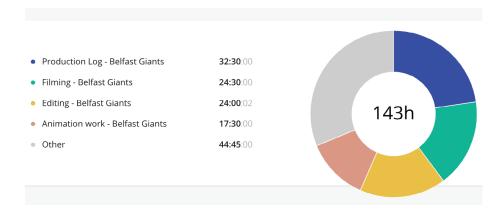
#### **Basecamp**

We used Basecamp to upload any documents & video files that we were working on through out the project. It allowed us to keep and share all of our project files and messages up to date in one place where all of the team and our lecturers could see. This was really useful as it helped to organise all of our documents in the appropriate folders. We were able to use the to-do list feature, to keep track of our tasks as well as the message board feature which allowed us to contact each others and our lecturers as well as obtaining constant feedback of our work.









Animation work •	Belfast Giants	17 h
Brief Document •	Belfast Giants	11 h
Client Meetings ●	Belfast Giants	3 h
Editing •	Belfast Giants	24 h
Filming •	Belfast Giants	24 h
Graphics Work ●	Belfast Giants	12 h
Ideas Generation •	Belfast Giants	3 h
Mangament - Email to Client etc ●	Belfast Giants	5 h
Pitch Document •	Belfast Giants	10 h
Production Log •	Belfast Giants	32 h

#### Toggl

In order to keep track of the time we spent on each of our tasks through out the project, Ryan and myself used the online tool Toggl. Alberto choose to keep record of his time on paper as he was more comfortable with this. Toggl allowed us to create a workspace that would house all of the hours of work we had done for the Belfast Giants whilst allowing the team members using Toggl to view it also. I found Toggl a useful tool to keep a tally of hours and produce a series of graphs of the time spent.

#### **Client Liaison**

As I was the Project Manager and therefore responsible for all contact with the client including getting myself and the team into the arena and set up for filming. This was made clearer by being able to contact our client upon arrival via text as on game nights he was less likely to look at his emails in comparison to a text.









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# Lauren Sharine McConkey B00695354 MED 526 - Interactivity for Social Enterprise



