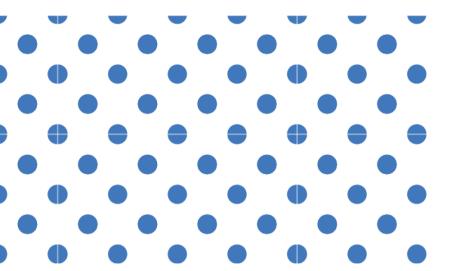
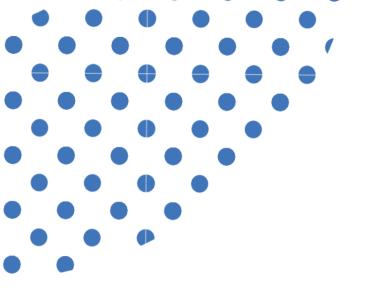
Production Log

MED 526

Bethany Rosborough





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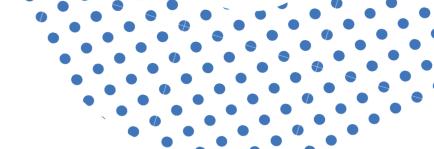
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Introduction

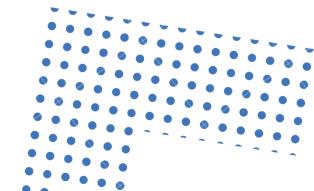


This **production log** is a documentation, outline and review of all the work which has been created throughout the 12 weeks of the semester as part of this module and also all of the work made for the community partner. Throughout the semester I have kept notes, messages and meetings which I am bringing all together to create this production log, which will show the thought process behind all of the decisions made throughout the process.

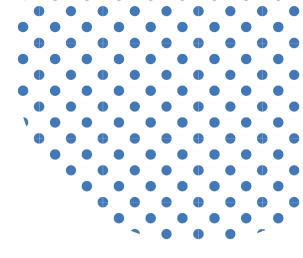
This module **MED 526 - Interactivity for Social Enterprise** offers all of us students the opportunity to be able to work with a community partner to develop a creative brief and also create the content that the community partner wants. This module has offered me the opportunity to be able to work as part of a team under the guidance of Adrian Hickey and Claire Mulrone, to be able to develop an interactive production at the end of the semester.

The aims of this module is to give students;

- An opportunity to work as a team
- An opportunity to draw together knowledge and skills developed in previous modules and to apply these to a major project
- Knowledge of social enterprise and how to apply interactive media ideas and concepts to this area
- The ability to develop a sustained interactive production as part of a live brief.



Project



Our team chose **Sported** as the community partner which we would like to work with the most. We thought after reading the project specification and skills required that it suited us best in regards to what they wanted and the skills which we had. After choosing the community partners we had to have a meeting to learn more about them and what the wanted us to create to allow us to make a brief for them.

Sported NI

Project Specification:

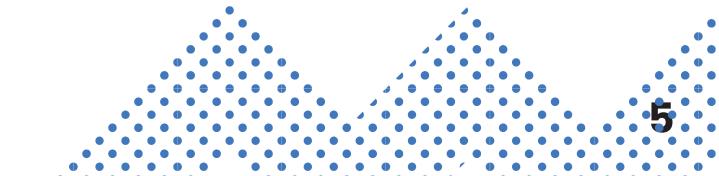
Create a variety of creative media outputs to tell the story of personal and community transformations with Sported NI support. The creative outputs will focus on four themes, LGBTQ+ History Month, International Women's Day, the Day of Sport for Development and Autism Awareness Day. Outputs will be disseminated by Sported NI between February and April 2023.

Ulster University

Skills Required:

Photoshop/ Illustrator/ InDesign/ Premiere/ After Effects/ DSLR skills





Meet the Team



Bethany -

Has a strong interest in graphic design with experience through the different modules throughout the years in the interactive media course.

Mia -

After completing a placement year with Ulster University's Global Engagement Department, she has a strong interest in creating graphics and videos along with creating content for social media campaigns





Michelle -

Has completed a year's work placement in Ulster GAA's Digital Communications team in which she was involved in the creation and output of their campaigns. This experience has given her skills in graphic design, photography and social media output.

Who is the community

partner?

Sported is an organisation and a UK wide charity with the main aim of being able to promote equality and fairness for all young people to be able to reach their full potential. Sported supports grassroots sports and helps underfunded clubs to be able to support communities. We are focusing on **Sported in NI**, there is more than 200 groups in NI within communities which are led by passionate people running different initiatives helping young people from their communities be able to succeed. They provide expertise and resources to help community groups thrive.



Initial Meeting



meeting with partner



Bethany, Mia and Michelle

I am delighted to inform you that your meeting with your partner will take place on Wednesday 5th october at 10.30am on Microsoft Teams, we will be meeting with Judith Rankin, from Sported NI

I will issue a Teams invite to your Ulster University email account, please accept the invite. Claire



We got confirmation from Claire about our meeting with Sported, where we would meet with Judith to discuss in more detail about who sported is and what they wanted us to create specifically.

DATE: Wednesday 5th October @ 10:30am

WHERE: Online-Microsoft Teams

ATTENDANCE: Claire, Judith, Michelle, Mia and myself

The initial meeting with Judith from Sported, I thought went really well! This was the first client meeting I had ever done and it gave me a look into what it would be like if I were to work in a studio. The first meeting allowed us to gain a clearer understanding of who Sported was as an organisation and also what they wanted us to create. Following this meeting we were able to get started on creating the brief with the information that Judith gave us at the meeting.

After the initial meeting Judith emailed with useful information such as brand guidelines which we had to follow throughout the project.

Email from Judith



Hi Claire,

Lovely to meet online yesterday with you & your students. As promised, a few key elements from Sported below. Please let me know if the links don't work as permissions can sometimes get blocked, or if there's anything else that would be helpful at this stage.

- This Google drive contains guidelines, logos, brand elements, font etc: https://drive.google.com/drive/folders/10NODp7w5GHqk88tyHgHbKspAWYZ0dM4B? usp=sharing
- Impact report is here and '22 Annual report here (also see more on website)
- Two recent videos that may not be on our website: https://youtu.be/OBPfjk1060g
 (Volunteering) https://youtu.be/3RSNzYanFV0
 (Wales)

These were a few notes that I took during the meeting with Judith: highlighting key words, aims of sported and also about the different social media campaigns.

		members
0	Sported NI	Sport made volunteers
	Sported NI *Sported in NI *	community impact emotion
	Community based	CHIOHOL
	Focus - work with volumes of the community	ity benefits
	NOT focused on elite or Connect with young per	Success
200	Community cohesion	grassroots Sported member
	k Education & Employmen k Health & Equality k Reducing Crime	260 members anniversary
	Sport is part of the cor Commitment of volunt	nversation eers
3	EInternational Women's	Day *social media campaigns*
÷	LGBTQ + History Mont Autism Awareness Day	(Run up, week leading up and o
	Social Media Channel	S:
-	Central channel + NI chan external funders	* Instagram nnel - not using it much
*	Facebook	* Audience
-	members and volunteers	- funders - councils
) *	LinkedIn	- normal people in
-	Strategic Connections	communities (helps to snape the community

Benchmarking Process

After the initial meeting, we had with Judith, after learning more about who Sported is and what they do we started the development process. This included an evaluation of other similar organisations which are related to the project that we would be creating by benchmarking. Instead of looking at other organisations, we looked more at social media campaigns related to what we would be making (LQGBT+, International Women's Day and Autism Awareness Day).

For each social media campaign, we looked at three different campaigns to evaluate them all, as there were three of us in the team we took one campaign each. I took International Women's Day, Michelle took LGBTQ+ History Month and Mia took Autism Awareness Day to research into. Doing this helps to be able to view other organisations and compare them by seeing the strengths and weaknesses of each one.

After researching and looking through all of the different examples we then created a table to summarise what our findings were. Throughout the research and within the table we wanted to highlight first impressions, visual identity and content.

LGBTQ+ HISTORY MONTH - Rainbow Project, Cara Friend, Aeracha Uladh - Michelle

Autism Awareness Day – Autism NI, Sports for Autism, National Autistic Society - Mia

International Women's Day – This Girl Can, International Women's Day (socials), Glow NI – Bethany 🔪





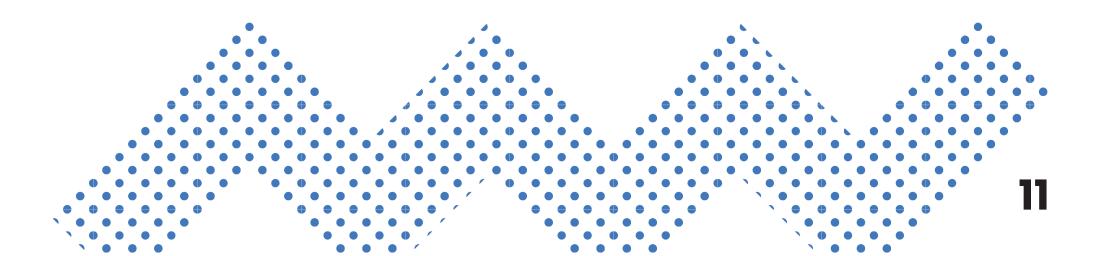


International Women's Day

Benchmarking

Category	Feature	This Girl Can	Women's Day (Twitter)	Glow NI
First impression	Aesthetics	Clear theme throughout with a variety of different content (videos, GIFS, photos and quotes).	Use of photographs to rep- resent all different women.	Clear theme throughout with different types of content.
	Identifiable target audience	All girls no matter their age or background.	All women around the world.	Women and girls in Northern Ireland.
	Identifiable chief aim	Encourage and motivate girls to keep active.	To celebrate women's achievements.	Giving opportunities to women and girls.
Visual identity	Organisation logo	Yes, displayed throughout campaign.	Yes , displayed on their Twit- ter page.	Yes, displayed on Instagram, Twitter, Facebook and web- site.
	Specific event logo	No	No	No
	Hashtag or Tagline	#ThisGirlCan	#BreakTheBias #IWD	None
	Photography	Mixture of high quality photos and phone quality photos	Mixture of high quality pho- tos and phone quality pho- tos	Phone quality photos
	Illustration	None	Yes, range of illustrations to inform their audience.	Yes, range of illustrations to inform their audience.
	Video Content	Short video clips and GIFS.	Short motion graphics but mostly only uploaded pho- tographs.	Short Reels are uploaded on their Instagram but phone quality.
	Colour Palette	Bright and colourful	Bright and colourful	Reds and pinks
Content	Explanation of Service	In the bio - inspiring people to keep active.	In the bio - to celebrate International Women's Day.	In the bio - opportunities for women and girls.
	Likes	50 - 400	10 - 100	10 - 50
	Followers	129k	55k	2k

After benchmarking three different social media accounts based on their campaigns on Twitter, Facebook and Instagram - This Girl Can came out with the best practise. Their campaign follows a clear theme throughout with high quality content including photos and videos. Their posts are in line with their target audience and chief aim is which is to encourage and motivate girls to keep active.





Category	Feature	Autism NI	Sports For Autism	National Autistic Society
First impression	Aesthetics	Clear theme throughout social media, content shared across Instagram, Facebook and Twitter (images, videos, quotes, event posters).	Not lots of content within a theme, branding is minimal throughout Facebook and Instagram, no Twitter account.	Very clear and strong theme throughout social media, all content includes brand colours across Instagram, Facebook and Twitter.
	Identifiable target audience	Parents, professionals and autistic individuals.	Parents and autistic individuals.	People on the autism spectrum and their families.
	Identifiable chief aim	Autism NI exists to support autistic individuals and their families and campaigns to raise awareness of autism within the wider society.	To give individuals with autism a chance to enjoy sports in a comfortable environment.	To transform lives by providing support, info and practical advice and to change attitudes by improving public understanding of autism.
Visual identity	Organisation logo	Yes, displayed on Instagram, Twitter and Facebook.	Yes, on Facebook and Instagram.	Yes, displayed on Instagram, Twitter and Facebook.
	Specific event logo	No	No	No
	Hashtag or Tagline	#BeKindToDifferentMinds #AutismAcceptance	#SportsForAutism	Transforming lives and changing attitudes
	Photography	Mixture of high quality and phone quality photos.	Phone quality photos.	Mixture of high quality photos and phone quality photos.
	Illustration	None	None	Yes, range of illustrations created for holidays e.g. Easter
	Video Content	Video created to showcase AAD that was shown in NI Movie House Cinemas before a film during the trailers, videos showcasing fundraising and campaigning, webinars.	Videos showcasing members doing sport.	Motion graphics showcasing online courses, stories from the spectrum (vlog type videos).
	Colour Palette	Blue and green, Blue is the colour associated with autism.	Bright, primary colours.	Bright colours, purple being the main colour.
Content	Explanation of Service	In bio - NI's autism charity, to provide local autism services throughout Northern Ireland.	Only in Facebook bio - gives individuals with autism a chance to enjoy sports in a comfortable environment.	In bio - The NAS is here to transform lives, change attitudes and create a society that works for autistic people.
	Likes	10-70	10-100	20-1500
	Followers	13k	2k	250k

Category	Feature	Rainbow Project	Cara Friend	Aeracha Uladh (Ulsters first LGBTQ+ Inclusive GAA Team)
First impression	Aesthetics	Clear theme with content shared across Instagram, Facebook, Twitter and website (images, videos, quotes, event posters).	Clear theme with content shared across Instagram, Facebook, Twitter and website (images, videos, quotes, event posters).	Clear minimalist theme across only Instagram and twitter as the group is still very young.
	Identifiable target audience	LGBTQIA+ people and their families in Northern Ireland.	LGBTQI+ Youth	LGBTQ along with the GAA community.
	Identifiable chief aim	To help LGBTQIA+ people and their families in Northern Ireland improve the physical, mental & emotional health and well- being.	Offer support to LGBTQI+ Youth.	Supporting LGBTQ community while promoting GAA culture.
Visual identity	Organisation logo	Yes displayed on Instagram, Twitter and Facebook, along with on all graphics	Yes displayed on Instagram, Twitter and Facebook, along with on all graphics	Yes displayed on Instagram and Facebook along with on their jerseys and merchandise
	Specific event logo	No	No	No
	Hashtag or Tagline	None	None	None
	Photography	Phone quality photos.	Mix of phone quality photos and a few high quality images.	Majority of content is with phone quality photos.
	Illustration	Limited with mix of low quality and high quality	A variety of graphics for informational purposes of events	Very limited
	Video Content	None	None	None
	Colour Palette	Muted colours of the rainbow pride flag.	Bright versions of the colours of the rainbow pride flag.	Main colours of red and white along with pale rainbow colours.
Content	Explanation of Service	In bio - is chief aim	In bio – is chief aim	In bio – is chief aim
	Likes	10-50	20-100	10-300
	Followers	3,000 - 13,000	1,200-12,000	200-1,600





the

Brief

Brief



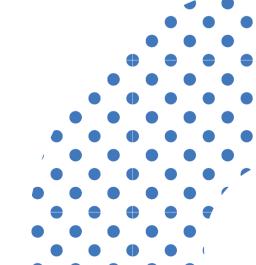
After having our first meeting with Judith from Sported, we started to think about the process of creating our brief for the community partner. The purpose of creating this brief was to show Judith what our plans were and how we were going to meet her expectations of what Sported wanted us to create. There were many different aspects we had to think about including within the brief to clearly lay out our ideas, these included:

Community partner, project, objectives, target audience, deliverables, benchmarking, tone, message and style, timing, budget and meet the team.

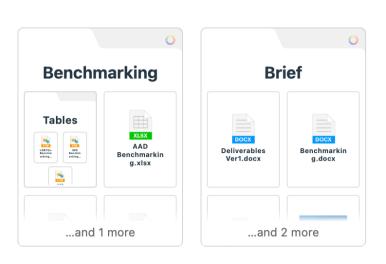
We had a team meeting where we were able to discuss what we thought initially about the brief and this is when we split up each element under the headings between us. Michelle did community partner, project, objectives and target audience. I was in charge of deliverables, IWD benchmarking, tone, message and style and also time line. Mia did the remaining two headings of Budget and Meet the team, but she also created the brief document and brought both mine and Michelle's work into one brief.

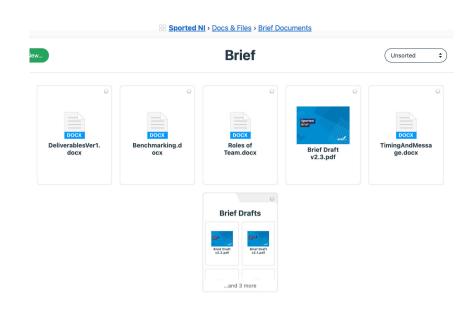
We originally started working on the brief, where we created our first version of it by bringing all our individual research and work together into one document, although at this point we were a bit confused with what we were creating at this point of the process. After talking with Adrian and Claire in class we got back on track and understood fully with what needed to be done. We were also confused when it came to the benchmarking process as we originally were trying to find organisations similar to Sported, but as Claire and Adrian pointed out we should just look at social media campaigns relating to the ones we would be creating. They gave us a few ideas of what we could benchmark which was very helpful and we quickly were back on the right track after that!





Brief Documents





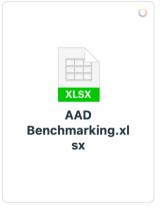
Sported NI → Docs & Files → Brief Documents

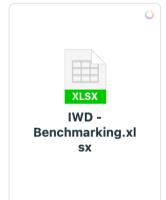
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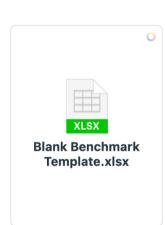
Benchmarking

Unsorted \$











6/6 completed

Week 2 List

Add a to-do

Find a NI, UK & international IWD campaign within sport - benchmarking • Tue, Oct 11 ® Bethany R.

Find a NI, UK & international LGBTQ campaign within sport benchmarking -Pride Sports -Nike BeTrue -GAA WhereWeAllBelong • Tue, Oct 11 ® Michelle C.

create points 9-11 • Tue, Oct 11 ® Mia D.

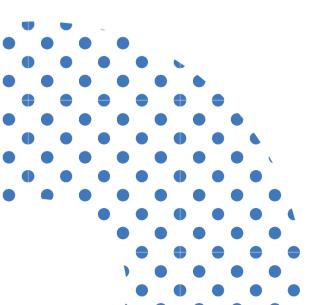
Find a NI, UK & international Autism Awareness Day campaign within sport - benchmarking - Level Playing Field - Spautism - Foot Locker • Tue, Oct 11 ® Mia D.

create points 5-8 of brief • Tue, Oct 11 ® Bethany R.

create points 1-4 of brief • Tue, Oct 11 ® Michelle C.

The tasks I was in charge of was:

- Deliverables
- International Women's Day benchmark
- Tone, message and style
- Time line







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Project	4
Objectives	Ę
Target Audience	6
Deliverables	-
Benchmarking	8
Tone, message & style	1
Timings	1
Budget	1
Team	1



Community Partner

Sported is a UK wide based charity who aim to promote fairness and equality for young people to reach their full potential through supporting grassroots sporting and physical activity groups.

They promote the use of sport to connect young people, no matter their gender, ability or disability or social background, making sure they know their voices are

Sported helps underfunded and under resourced clubs and fill in the gaps by providing professional expertise, resources, and operational support free of charge. In Northern Ireland, Sported reaches over 35,000 participants within 270 groups and approximately 27 volunteers.

They work with expert partners to collaborate on projects to help create equity. Sported's partnerships and partners are essential to enable them to support their network.









The Project

Sported already has a strong brand identity, so it's up to us to use this and build upon it. With a focus on Northern Ireland, they have asked our group to build and design 3 separate campaigns.

These campaigns are for the following events:

- LGBTQ+ History Month This is an annual month-long observance of lesbian, gay, bisexual
 and transgender history, and the history of the gay rights and related civil rights movements.
- International Womens Day This is a global holiday celebrated annually on March 8 to commemorate the cultural, political, and socioeconomic achievements of women.
- Autism Awareness Day This is a day encouraging Member States of the United Nations to take measures to raise awareness about people with Autism Spectrum Disorder (ASD) throughout the world.

We have decided to run these campaigns on LinkedIn, Facebook, Instagram and Twitter. We would advise using Twitter and LinkedIn to specifically target local councils, prospective partners and funders (primary audience). Content will also be created to post on Facebook and Instagram to showcase the power of sport throughout each event.











Judith, the National Manager for Sported in Northern Ireland set out the objectives in our first meeting. They want to:

- Showcase the power of sport and the good it does within youth clubs/church groups and any community group
- Showcase the work they do to current and potential funders

Overall, our main objective when creating the content will be to showcase **the power of sport** within the campaigns for International Women's Day, LGBTQ+ History Month and Autism Awareness Day.

The specific outcomes for each campaign will be delivered in line with each of the following target audiences.

5





Target audience

The primary audience for each social media campaign will be funders, prospective partners and local councils to showcase the good that Sported are doing for the local communities - we would advise using LinkedIn and Twitter to target these audiences.

As we are creating 3 sepearte social media campaigns for seperate events, we will have a secondary target audience for each:

For LGBTQ+ History Month, the target audience for the campaign will be those individuals that are part of the LGBTQ+ community that are involved with sports and those that are interested in getting involved in sport within their local community/group.

For <u>International Women's Day</u>, the target audience will be women involved in sports and women that are interested in getting involved. The target audience will also include those women volunteers that give up their time to coach groups.

For Autism Awareness Day, the target audience will be individuals on the autism spectrum that are involved in sport with Sported and those that wish to get involved. We will also be targeting the families of those individuals that are on the autism spectrum.

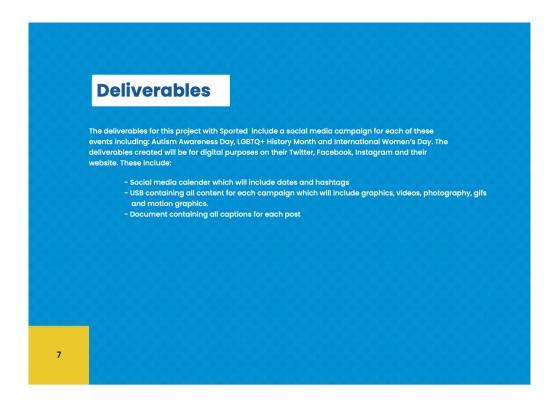
The 3 companies shown are all that have previously invested in under-funded sports clubs within communities in Northern Ireland and we aim to target similar companies.











Benchmarking - LGBTQ+ History Month

All these organisations use social media with a content driven approach. However, Cara Friend can be identified with having the best practice with their content as it clearly follows set guidelines, and they are very consistent in outputting their beliefs and aims. Their content quality is also at a consistent higher quality in comparison the other 2 companies.

Category	Feature	Rainbow Project	Cara Friend	Aeracha Uladh (Ulsters first LGBTQ+ Inclusive GAA Team)
First impression	Aesthetics	Clear theme with content shared across Instagram, Facebook, Twitter and website (images, videos, quotes, event posters).	Clear theme with content shared across Instagram, Facebook, Twitter and website (images, videos, quotes, event posters).	Clear minimalist theme across only Instagram and twitter as the group is still very young.
	Identifiable target audience	LGBTQIA+ people and their families in Northern Ireland.	LGBTQI+ Youth	LGBTQ along with the GAA community.
	Identifiable chief aim	To help LGBTQIA+ people and their families in Northern Ireland improve the physical, mental & emotional health and well- being.	Offer support to LGBTQI+ Youth.	Supporting LGBTQ community while promoting GAA culture.
Visual identity	Organisation logo	Yes displayed on Instagram, Twitter and Facebook, along with on all graphics	Yes displayed on Instagram, Twitter and Facebook, along with on all graphics	Yes displayed on Instagram and Facebook along with on their jerseys and merchandise
	Specific event logo	No	No	No
	Hashtag or Tagline	None	None	None
	Photography	Phone quality photos.	Mix of phone quality photos and a few high quality images.	Majority of content is with phone quality photos.
	Illustration	Limited with mix of low quality and high quality	A variety of graphics for informational purposes of events	Very limited
	Video Content	None	None	None
	Colour Palette	Muted colours of the rainbow pride flag.	Bright versions of the colours of the rainbow pride flag.	Main colours of red and white along with pale rainbow colours.
Content	Explanation of Service	In bio - is chief aim	In bio – is chief aim	In bio – is chief aim
	Likes	10-50	20-100	10-300
	Followers	3,000 - 13,000	1,200-12,000	200-1,600

8

International Women's Day

After benchmarking three different social media accounts based on their campaigns on Twitter, Facebook and Instagram - This Girl Can came out with the best practice. Their campaign follows a clear theme throughout with high quality content including photos and videos. Their posts are in line with their target audience and chief aim is which is to encourage and motivate girls to keep active.

Category	Feature	This Girl Can	Women's Day (Twitter)	Glow NI
First impression	Aesthetics	Clear theme throughout with a variety of different content (videos, GIFS, photos and quotes).	Use of photographs to rep- resent all different women.	Clear theme throughout with different types of content.
	Identifiable target audience	All girls no matter their age or background.	All women around the world.	Women and girls in Northern Ireland.
	Identifiable chief aim	Encourage and motivate girls to keep active.	To celebrate women's achievements.	Giving opportunities to women and girls.
Visual identity	Organisation logo	Yes, displayed throughout campaign.	Yes , displayed on their Twit- ter page.	Yes, displayed on Instagram Twitter, Facebook and web- site.
	Specific event logo	No	No	No
	Hashtag or Tagline	#ThisGirlCan	#BreakTheBias #IWD	None
	Photography	Mixture of high quality pho- tos and phone quality pho- tos	Mixture of high quality pho- tos and phone quality pho- tos	Phone quality photos
	Illustration	None	Yes, range of illustrations to inform their audience.	Yes, range of illustrations to inform their audience.
	Video Content	Short video clips and GIFS.	Short motion graphics but mostly only uploaded pho- tographs.	Short Reels are uploaded on their Instagram but phone quality.
	Colour Palette	Bright and colourful	Bright and colourful	Reds and pinks
Content	Explanation of Service	In the bio - inspiring people to keep active.	In the bio - to celebrate International Women's Day.	In the bio - opportunities for women and girls.
	Likes	50 - 400	10 - 100	10 - 50
	Followers	129k	55k	2k

Autism Awareness

Day

After researching three similar organisations that use social media with a content driven approach, National Autistic Society has been highlighted in green as they show best practice.
Their content ranges from professional photography to illustrations to vlogs which is really effective across different social media platforms.

Category	Feature	Autism NI	Sports For Autism	National Autistic Society
First impression	Aesthetics	Clear theme throughout social media, content shared across instagram, Facebook and Twitter (images, videos, quotes, event posters).	Not lots of content within a theme, branding is minimal throughout Facebook and Instagram, no Twitter account.	Very clear and strong theme throughout social media, all content includes brand colours across Instagram, Facebook and Twitter.
	Identifiable target audience	Parents, professionals and autistic individuals.	Parents and autistic individuals.	People on the autism spectrum and their families.
	Identifiable chief aim	Autism NI exists to support autistic individuals and their families and campaigns to raise awareness of autism within the wider society.	To give individuals with autism a chance to enjoy sports in a comfortable environment.	To transform lives by providing support, info and practical advice and to change attitudes by improving public understanding of autism.
Visual identity	Organisation logo	Yes, displayed on Instagram, Twitter and Facebook.	Yes, on Facebook and Instagram.	Yes, displayed on Instagram, Twitter and Facebook.
	Specific event logo	No	No	No
	Hashtag or Tagline	#BeKindToDifferentMinds #AutismAcceptance	#SportsForAutism	Transforming lives and changing attitudes
	Photography	Mixture of high quality and phone quality photos.	Phone quality photos.	Mixture of high quality photos and phone quality photos.
	Illustration	None	None	Yes, range of illustrations created for holidays e.g. Easter
	Video Content	Video created to showcase AAD that was shown in NI Movie House Clinemas before a film during the trailers, videos showcasing fundraising and campaigning, webinars.	Videos showcasing members doing sport.	Motion graphics showcasing online courses, stories from the spectrum (vlog type videos).
	Colour Palette	Blue and green, Blue is the colour associated with autism.	Bright, primary colours.	Bright colours, purple being the main colour.
Content	Explanation of Service	In bio - NI's autism charity, to provide local autism services throughout Northern Ireland.	Only in Facebook bio - gives individuals with autism a chance to enjoy sports in a comfortable environment.	In bio - The NAS is here to transform lives, change attitudes and create a society that works for autistic people.
	Likes	10-70	10-100	20-1500
	Followers	124	24	250k

10

Tone, message & style

The main message that Sported share is that they are community based and they want to highlight **the power of sport**. We will continue to be consistent with this message throughout each of the social media campaigns and will ensure we also follow brand guidelines in relation to tone and message.

Each campaign will have it's own message depending on the event:

LGBTQ+ History Month - During this month's campaign, the message will be to support LGBTQ+ individuals and the history of gay rights within sport.

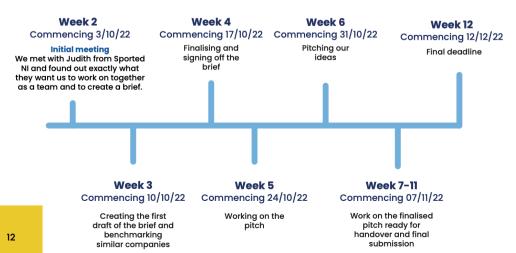
International Women's Day - We will be supporting the achievements of women in sport as well as women within Sported.

Autism Awareness Day - The message we will achieve with our campaign will be raising awareness for Autism Spectrum Disorder (ASD) especially within sport and within the Sported groups and communities in Northern Ireland.

11

Timeline of deliverables

submission



12



Budget

We do not have a budget.

As our project consists of three seperate social media campaigns, there is no cost for printing, web domains, hosting etc.

When creating content that will include music, we will be using music that is royalty free.

If content was to be promoted on <code>Instagram</code>, a post would cost approximately £0.35 – £0.75 per post.

If content was to be promoted on Twitter, on average it would cost £0.37 - £1.27 per tweet.

If content was to be promoted on **Facebook**, it would be approximately £0.76 - £1.06 per post



13

14



Meet the team



Bethany Rosborough
Bethany has a strong
interest in graphic design
with experience through
multiple modules and
creating content for social
media.



Mia Dixon

After completing a placement year with Ulster University's Global Engagement Department, she has a strong interest in creating graphics and videos along with creating content for social media campaigns.





Michelle Campbell
Michelle has completed a year's work
placement in Ulster GAA's Digital
Communications team in which she was
involved in the creation and output of
their campaigns. This experience has
given her skills in graphic design,
photography and social media output.

Supervised by Adrian Hickey and Claire Mulrone

We uploaded our final version of the brief onto basecamp and talked with Adrian and Claire to make sure it was all good to send off to Judith to get her feedback and to sign off! We sent the brief to her on 21st October and she got back to us on 24th with only a few minor changes which would be easily changed. We changed them as soon as we could and got the

brief document back to her for Judith to sign off and she was happy to proceed with the project on 8th November.

Brief feedback & adjustment

Sported Brief - Review





io: Mia Dixon

Mon 24/10/2022 15:28

Cc: Claire Mulrone; Adrian Hickey; Michelle Campbell; Bethany Rosborough

Some people who received this message don't often get email from j.rankin@sported.org.uk. <u>Learn why this is important</u>

Hi everyone,

Many thanks for sending this through and great to see the brief coming together.

A few minor changes from me:

- In any planned comms, please always refer to "Sported" rather than "Sported NI" (I think this is just on the front cover). This piece of work will focus on NI, but under the wider organisational name & branding of Sported.
- I'm not sure when you'd need this, but my title is "National Manger NI".

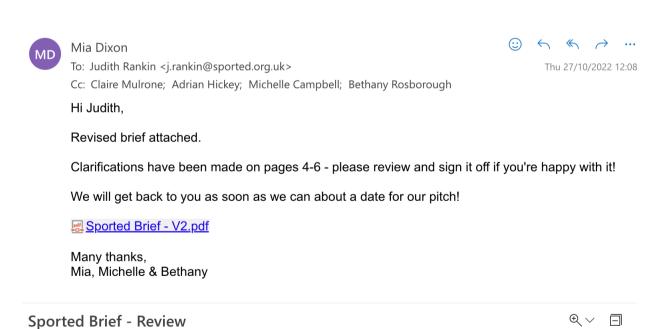
And then just to clarify:

- *Primary audience* should be funders, local councils, prospective partners. Secondary targets would be individuals from the underrepresented groups (e.g. those living with autism), to encourage them to participate but they are not the primary target. The main purpose is to showcase how sport can positively impact these groups of persons.
- Key messaging: showcase the power of sport e.g. 'this is how local grassroots groups have used
 'the power of sport' to support individuals from the LGBTQ+ community' / 'this is how a local club
 can support young people with autism...'

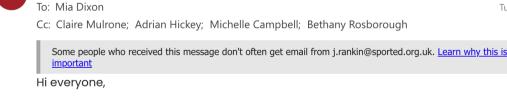
Apart from the above clarifications, it reads well and I'll look forward to hearing more ideas at the pitch! Don't hesitate to reach out if you've any further questions. Please do let me know any suggested dates for this as my diary is a little hectic and I'm keen that we can do this in person, on campus.

Thanks, Judith





Official sign off of the brief! We can start working on our pitches.



Judith Rankin < j.rankin@sported.org.uk > in

Huge apologies for the delay in responding as you caught me on annual leave. I can confirm I'm happy to proceed with the revised changes and look forward to hearing from you around the pitch date.

Thanks, Judith Tue 08/11/2022 15:06

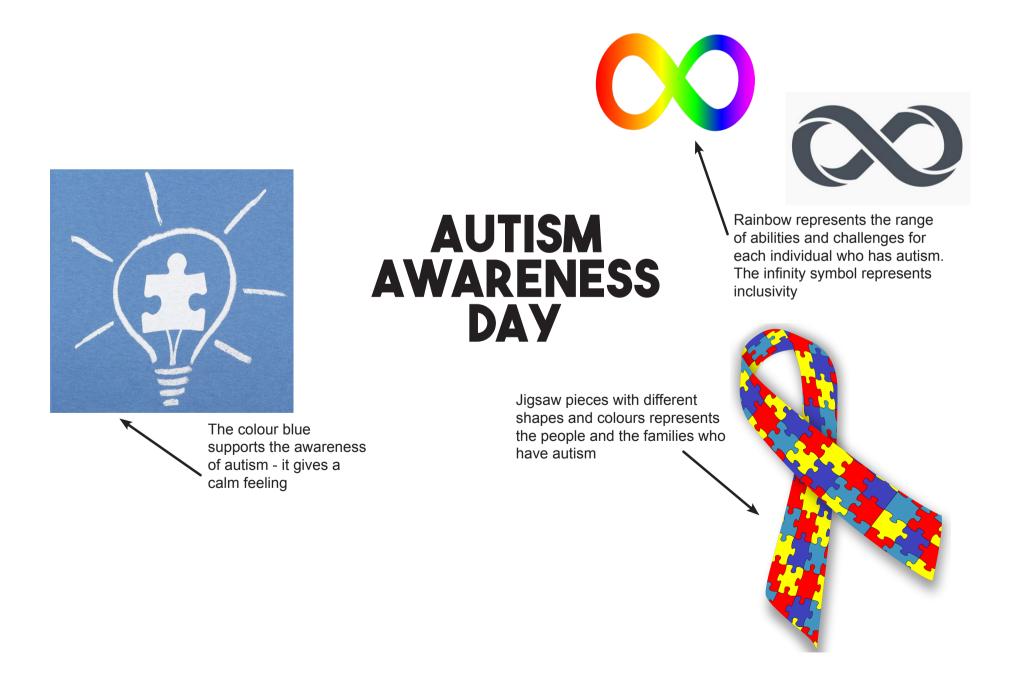
Initial Ideas

Before I began the creative aspect of this project, I wanted to create a **moodboard** for each campaign. This is when I researched into more about each celebration and found out things which could help me for when I was creating content. I added pictures for inspiration of things that I liked and things that would help me create my own designs such as symbols and the representing colours. By doing this research it really helped me get more inspiration and gave me somewhere to start designing.

Although we had to follow the Sported brand guideline and stick to their limited colour palette, we made it work!

For each campaign I wanted to keep it all similar and consistent I wanted to create a 9 grid on Instagram, stand alone graphics, a video and also an animated GIF for each.

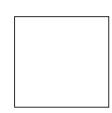
Moodboard - AAD



Moodboard - IWD







Purple, green and white are the colours that represents International Women's Day



International Womens Day logo

The mimosa flower is used to symbolise International Womens Day and represents sensibility, strength and sensitivity



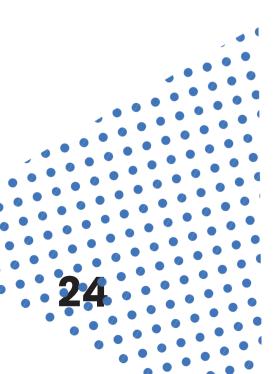
The use of photography with a quote or hashtag overlayed ontop of image

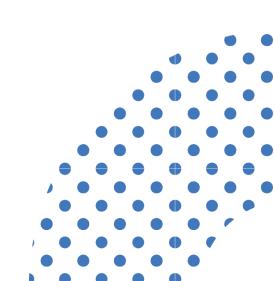
INTERNATIONAL WOMENS DAY



Representing all women in all different types of sport







Moodboard - LGBTQ+







Motion graphics / animation with statistics and stories using a voiceover

LGBTQ+ HISTORY MONTH

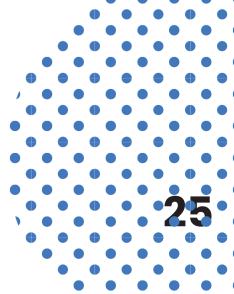


LGBT HISTORY MONTH Showing the history of sport in LGBTQ+ history month using a timline

LGBTQ History Month has three taglines Claiming our past
Celebrating our present
Creating our future

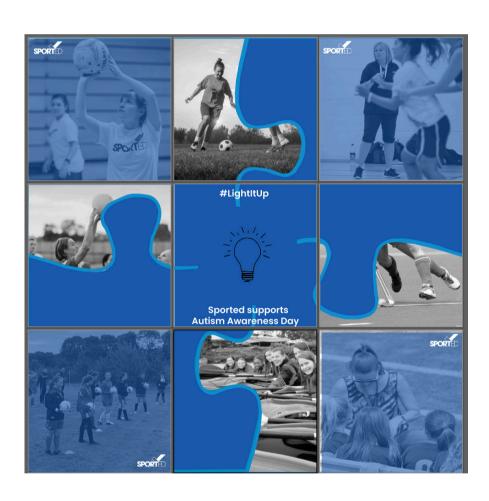






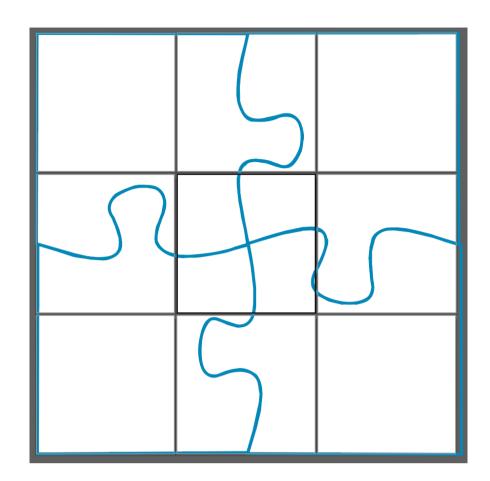
Initial Designs - AAD

After researching more into AAD to start off with creating the graphics I wanted to use the symbol of a jigsaw is a well known symbol for supporting people with autism. I began by drawing a jigsaw piece in illustrator and they thought about creating four pieces joined together in the shape and size of a 9 grid on Instagram. I layed this out in 9 artboads on illustrator and got to thinking how I could create a graphic.



I then thought about putting the animated GIF into the middle post of the grid.

I based the whole Autism Awareness campaign around the hashtag #LightItUpBlue



I then saved a few images from the Sported website and social media posts to use as examples. I played a round with a few ideas and quickly realised how best I should lay them out.

I used the pen tool to make a clipping mask of the images in the shapes of the jigsaw pieces to make them all fit correctly in each space, I highlighted them blue as a way of #LightItUpBlue.



Aswell as having the 9 grid posts for Instagram, I also need a standalone post for the other socials that Sported use. I based this image off my previous one and made another version to see what was best.

Again I used the jigsaw piece as the main symbol and input photographs into that shape. I tried different colour ways of the image background and the jigsaw outline and thought the dark blue and yellow was best.

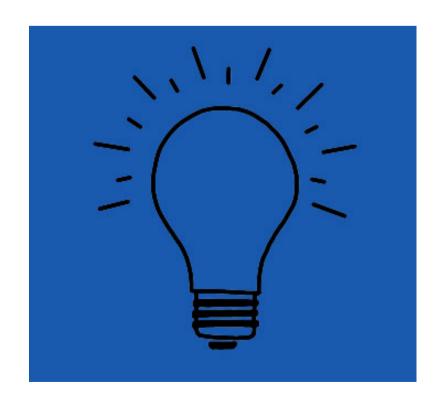






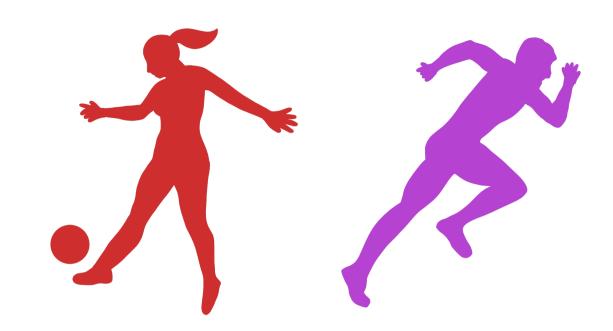


I came up with the idea for the animated GIF, initially for the pitch I didn't actually make the GIF I just drew the light bulb image and used it describe to Judith what would happen and how I would like to animate it – which was the light bulb coming in and then lighting the screen up blue with the hashtag and Sported logo.



Initial Designs - LGBTQ+

For the LGBTQ+ campaign I started by drawing out different silhouettes using an app called Procreate – I wanted to use these illustrations rather than photographs of people to allow anonymity.



I wanted to make it bright and bold to really stand out within the instagram grid, so I used the rainbow colours of the LGBTQ flag. I also made it obvious as to what was being celebrated by using the big bold font of each letter. I added the silhouettes to the background and made them overlap onto the next colour to lead you on to the next post. I also added an image in the middle three posts where I wanted a group image of people from Sported.



Aswell as having the 9 grid posts for Instagram, I also needed standalone images for the month campaign. The other posts which I wanted to create used photography rather than silhouettes. The images showed teammates and the community in sported without showing any faces again to allow anonymity.

In the standalone images I would use short quotes of peoples experiences within sported, highlighting the key word in the rainbow colours.



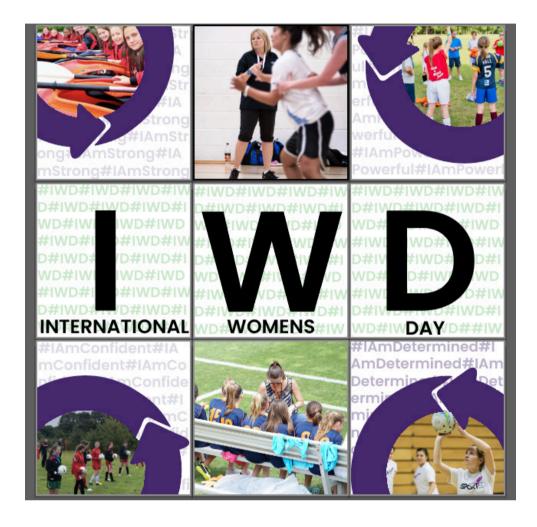


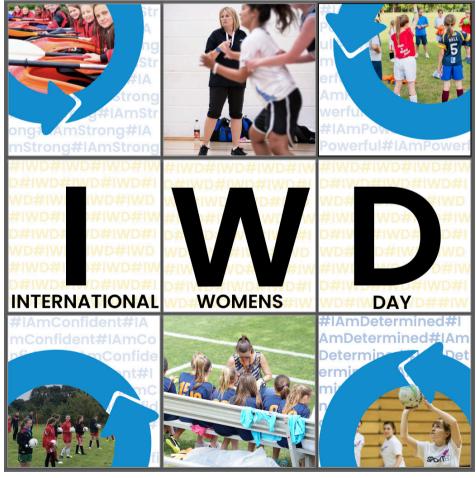
Aswell as creating graphics for all social media accounts, I wanted to create an animated GIF. Initially I thought about a simple GIF with the colours coming in like the flag, with a wavy animation and then coming in with Sported supports LGBTQ+ History Month!



Initial Designs - IWD

After researching about International Women's Day, I found that the main colours used to represent were green and purple and also that there was a purple symbol which is used to celebrate the day. So I wanted to incorporate those into the designs even though we had to follow the Sported colour palette I thought I would let Judith see both options. I started by drawing out the symbol and thought it would be a good idea to insert an image into the blank space in the middle of it. I put it in each corner as these images would also work as standalone images. I made it clear by using the by using the big bold letters to showcase what they were celebrating! I used purple and green in one, and then used the blue and yellow of Sported in the other. I much prefer the top version of the IWD colour palette.





Aswell as having the 9 grid posts for Instagram, I also needed to create standalone graphics to post on the other social media accounts on the run up to International Women's Day. By creating the 9 grid, I had four standalone posts which I can take from it but also created another one with the hashtags included again using the purple colour and Sported's colours.









I also wanted to create an animated GIF for International Women's Day and this would be animation of the post above. I wanted the hashtag to stay in place and animate the words to change between - strong, powerful and confident.

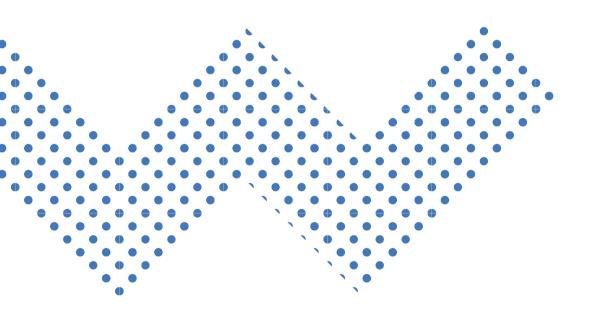
Reflection of designs

Although I am happy with how the designs have turned out. I should have come up with the concepts a lot earlier in the process to allow time to have feedback from Adrian and Claire.

I only uploaded the final pitch ideas, the day before the pitch only allowing feedback in the class the day of the pitch. This only allowed me to make quick changes although if I created the concepts earlier in the process, the feedback would have allowed me to create an even stronger social media campaign for the community partner.

From the feedback, I did get I needed to make all of the autism awareness graphics using all of the same blues as once I put them all together I used different blue colours. Also for the International Women's Day graphics there was too much writing going on, if I had more time I could have made the graphics overlap over a few posts but again I didn't have enough time so had to roll with what I had!

Of all the things that I have created, I think my favourite one was the LGBTQ+ History Month campaign. Specifically, the Instagram grid because it so bold and bright, and it is very easy to be able to tell what we are celebrating which makes it stand out!







the

Pitch

The Pitch - AAD

Autism Awareness Day 2023





LINKEDIN - 3 posts (video,images)

TWITTER - 3 posts (image,video and GIF)

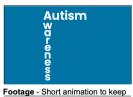
FACEBOOK - 3 posts (image, video and GIF)

INSTAGRAM - 9 posts on Autism Awareness Day

Autism Awareness Day Video Planning the filming of the promotional film Length of video: around 40 seconds



Footage - Animation of the sported logo
Sound - upbeat royalty free music



viewers attention

Sound - upbeat royalty free music



Footage - Showing the community of sported and people working as

Dialogue - voiceover of volunteer



Footage - Quick clips showing a range of different sports

Dialogue - upbeat royalty free



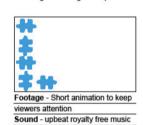
Footage - Volunteers working with the teams

Dialogue - voiceover of volunteer



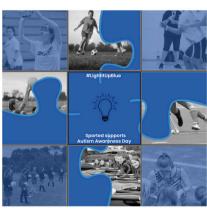
Footage - Showing team work,
people supporting eachother
Dialogue - voiceover of volunteer
talking about their experience

Autism Awareness Day Motion Graphic Planning the filming of the promotional film













Animated GIF



Instagram



Twitter



The Pitch - IWD

International Women's Day 2023



#IAm

#IWD

LINKEDIN - 3 posts on IWD (video,images)

TWITTER - 12 posts (10 images, video and GIF)

FACEBOOK - 12 posts (10 images, video and GIF)

INSTAGRAM - 9 posts on IWD

International Women's Day video Planning the filming of the promotional film Length of video: around 40 seconds



Footage - Animation of the sported logo
Sound - Fast paced royalty free



Footage - Close Up shots of volunteers with players Sound - Fast paced royalty free music

Dialogue - #IAmPowerful



Footage - Volunteers working with different people
Sound - Fast paced royalty free

Dialogue - Volunteer telling their



Footage - Close Up shots of girls playing a sport
Sound - Fast paced royalty free

music

Dialogue - #IAmPowerful



Footage - Wideshots of girls
playing a sport with volunteers
Sound - Fast paced royalty free

Dialogue - #IAmStrong



Footage - Close Up shots of girls playing a sport
Sound - Fast paced royalty free

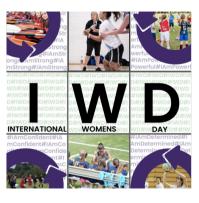
music

Dialogue - #IAmDetermined

International Women's Day Video Planning the filming of the promotional film



Footage - Animation of the sported logo
Sound - quite upbeat royalty free











Instagram



Facebook



The Pitch - LGBTQ+





LINKEDIN - 8 posts (images,GIF and video)

TWITTER - 8 posts (images,GIF and video)

FACEBOOK - 8 posts (images,GIF and video)

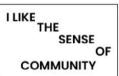
INSTAGRAM - 9 posts on first day of the month

LGBTQ+ History Month Motion Graphic

Planning the filming of the promotional film Length of video: around 1 minute



Footage - Animation of the sported logo
Sound - quiet upbeat royalty free music



Footage - Kinetic Typography of what the volunteer says in the voiceover about their experience Sound - quiet upbeat royally free music



Footage - Kinetic typography
animation of positive words
Sound - quiet upbeat royalty free



Footage - The sense of community within sported

Sound - quiet upbeat royalty free music



Footage - Transition
Sound - quiet upbeat royalty free



Footage - Transition
Sound - quiet upbeat royalty free
music

LGBTQ+ History Month Motion Graphic Planning the filming of the promotional film Length of video: around 1 minute



Footage - Animation of the sported logo
Sound - quite upbeat royalty free







Instagram

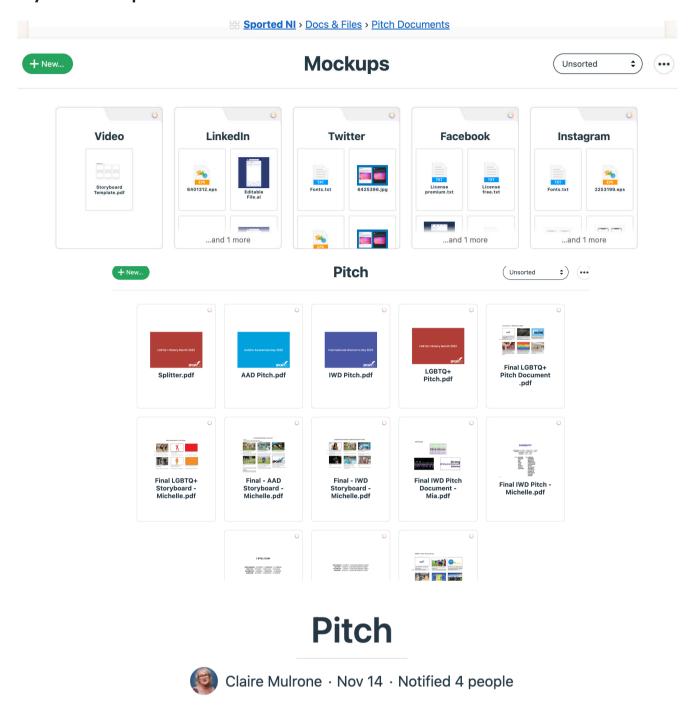


LinkedIn



These documents on the previous pages were my individual pitches which I was presenting to Judith. Each team member did one design deck per social media campaign - LGBTQ+ History Month, Autism Awareness Day and International Women's Day. To ensure we all had a consistent layout of pitch documents we used the same mock-ups and

layouts.



Good news Judith is free on Thursday 17th at 12.30pm and she wants to come to the Coleriane Campus as its closer to her than Belfast.

I'll get a room organised and we can slip out of class to do the Pitch.

DATE: 17th December

WHERE: Coleraine Campus

ATTENDANCE: Claire, Judith, Michelle, Mia and myself

We met with Judith on campus to be able to do our pitch in person. Before going in to do the pitch I was nervous because I had never done anything like this before! We also came up with the order of Michelle pitching her ideas first, then me and then Mia went last. I think overall our pitches turned out really well and Judith like what we had designed as out initial ideas for the campaigns.

Feedback from pitch

sported Ritch. Judith Rawhon.
Michelle - Main focus. 3x vii ane colors.
IND wain focus. Will - Are reflects. Ported.
Julian Awareness Mia & Belhamy - Social Medoa 2068 d light of up Bhe. Sport is unchosere—
I can. # My Taam.
Blue 6) 300 vted. Aufunty to light Bullo Gof. Yelland - Shoke where with Branding.
J

HOBTQ+.

Toolball GAA Rugsby. (?)

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Tag hone — Beller Juture for all.

Supporting a Belter Juture for all.

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IWD.

Sportcel cohors specific posts.

Cyricl in spoked or IwD

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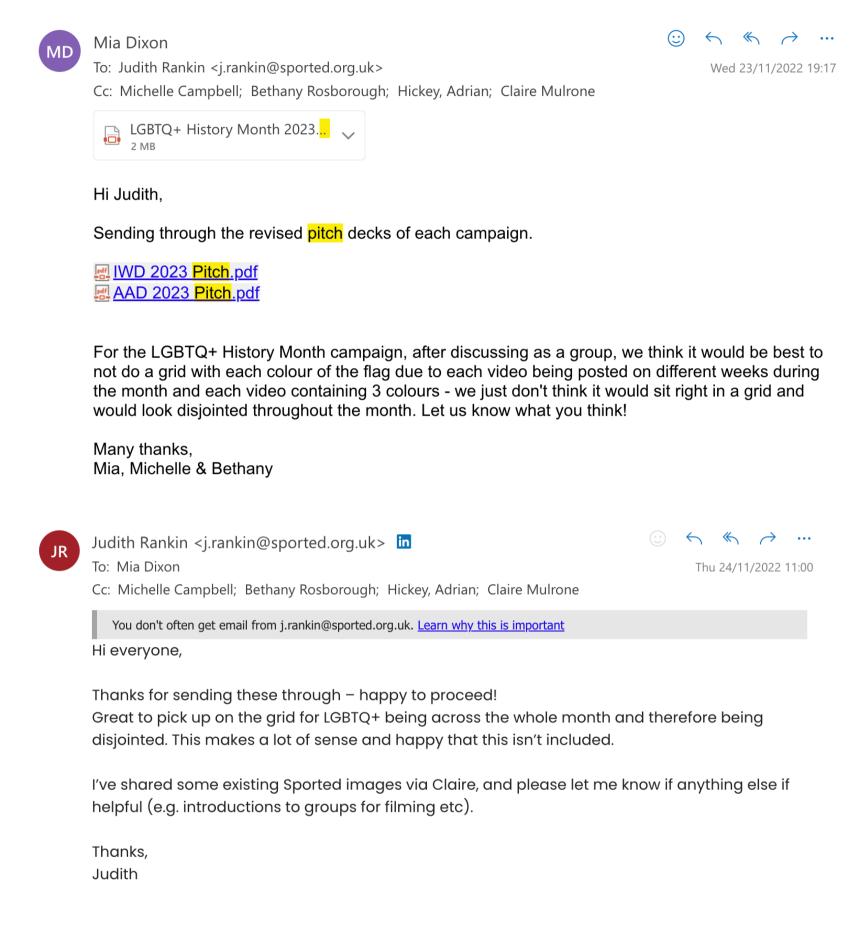
Park gas.

These are notes that Claire took down during our meeting with Judith when we were each pitching our ideas.

Overall for LGBTQ+ History Month campaign, Judith liked Michelle's videos. For the International Women's Day she liked Mia's pitch and for Autism Awareness she liked a mix between mine and Mia's ideas (my graphics,hashtag and GIF and Mia's video idea). When it came to the hashtag I used, we collectively thought it would be better to just make it #LightItUp as it is shorter.

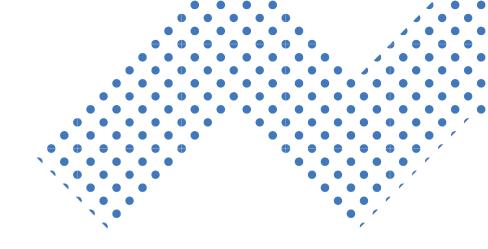
We changed the pitch decks to align with what Judith liked from each of our individual pitches, into three separate documents for each campaign. We sent them off to her to make sure she was happy with everything included.

Revised pitch

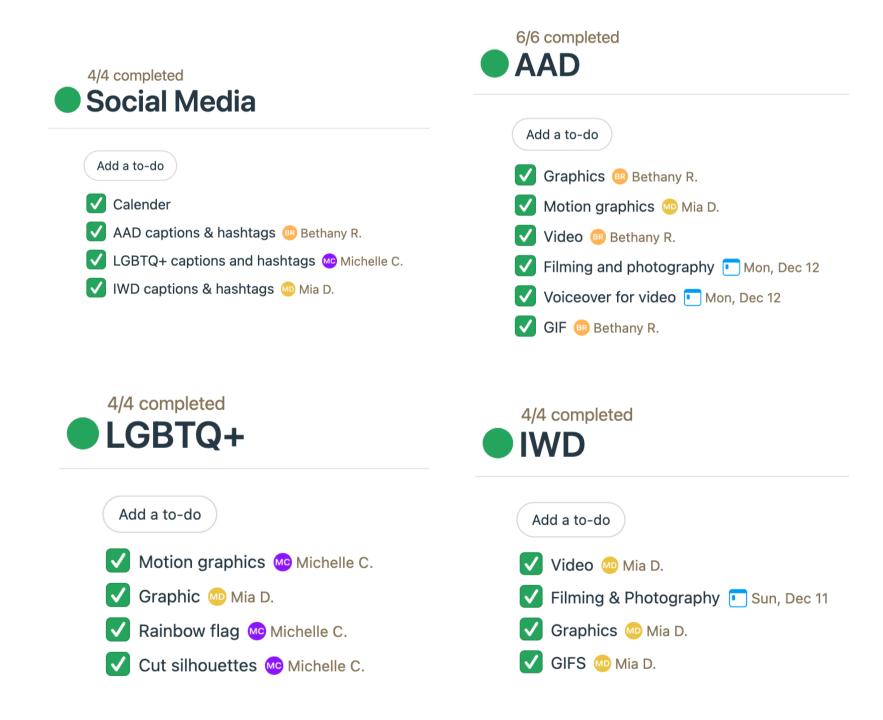


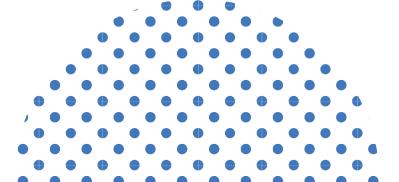
Before we sent the email about our revised pitches, as a team we were discussing about the LGBTQ+ History Month Campaign 9 grid instagram post. And after thinking about it we made the decision that it was best to not create this as it wouldn't look right when being posted, we let Judith know and she was glad that we picked up on it and was happy to proceed with the project.

Final Outcomes



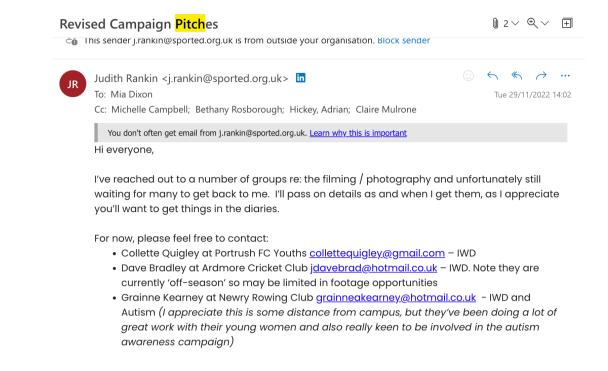
When it came to creating the final outcomes we thought it would be a good idea to let the person who pitched the idea of what Judith wanted to create them as they understood exactly what they wanted it to look like at the end of the process. Michelle took the lgbtq+ campaign as Judith really liked her motion graphic videos that she pitched. Mia created the International Women's Day campaign and I made the content for Autism Awareness. We were all able to help each other by giving opinions and advice if needed during the process of creating the content.

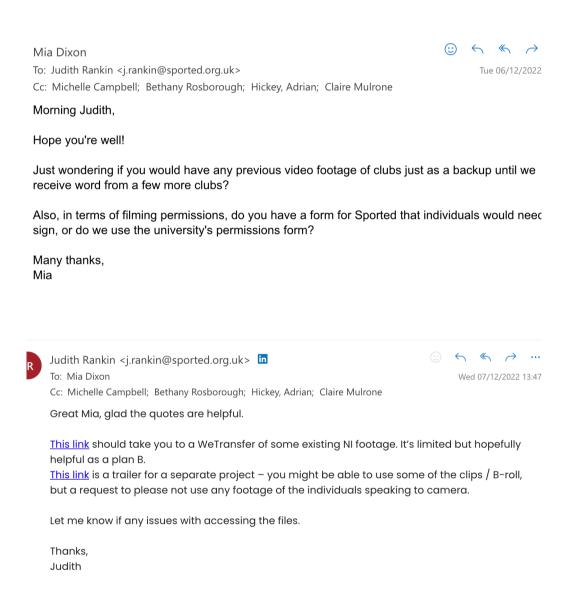






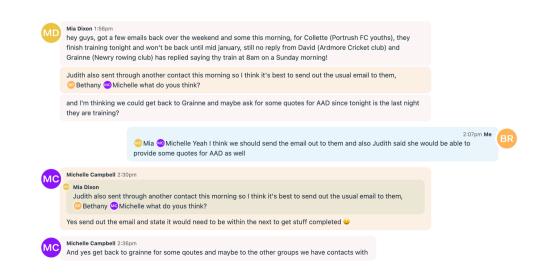
Judith got back to us about introductions for filming, she gave us a few contact details for some clubs and we reached out to them to set up dates for filming content.



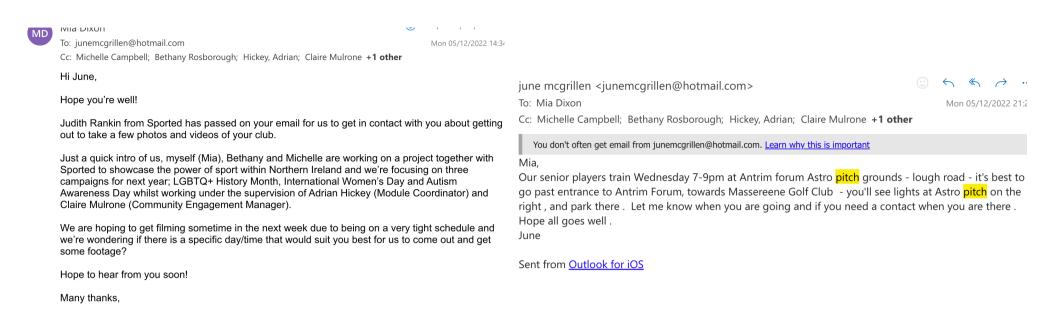


Due to running into a few problems at this point in the project we had a meeting to discuss about what we could do as plan b, we thought about emailing Judith to ask if there was any previous images or footage which we would be able to use. She got back quickly with quotes and footage! So we got started in creating our content!

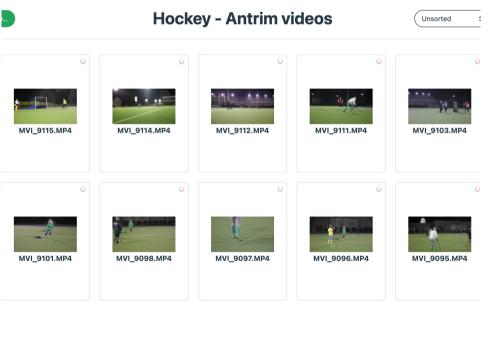
We ran into a few problems after contacting all of the clubs Judith gave us details for, some of them had already finished their training for this year, some cancelled their training session and then we had to cancel one of the filming days due to weather conditions – it wasn't looking reat at this point!

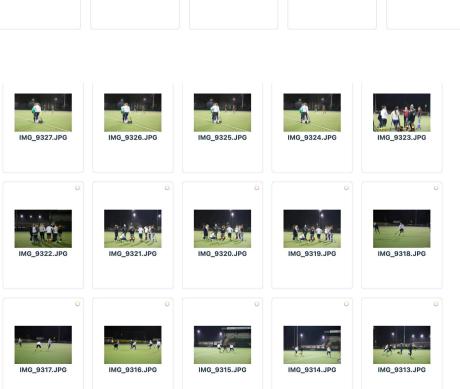


We only had one successful filming night at Randalstown Hockey Club, where we got some photographs and filming done to help with creating our content for the campaigns.









Today			December
SUN	MON	TUE	WED
4	5	6	7.
11	12	13	14
18	19	20	21
25	26	27	28

WED, DEC 7

Filming
7:00pm - 9:00pm

We went to their training session on 7th December, collected images and footage and uploaded all of the files onto Basecamp into a folder in docs and files so everyone has access to them easily.

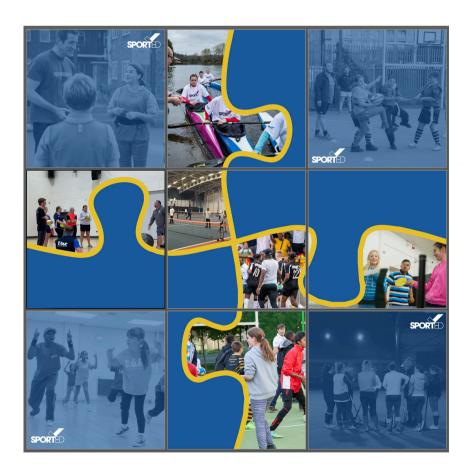
Designing final outcomes -

Graphics

With already having most of the graphics done due to creating it for the pitch I just had to replace the images and fix it up a bit! I replaced the images with some that we took and the photos which Judith sent us added a blue overlay and placed on the sported logo.

I played about with the other images being black and white or colour but made the decision colour would be better as I want it to stand out and I feel like when it is in colour it is more positive! I also changed the colour of the jigsaw pieces to the sported yellow colour rather than blue to make it stand out even more which I think definitely looks a lot better.

I also created another standalone image using the same concept of the four jigsaw pieces and photography only this time only using four images with the blue overlay and again made it with the blue and yellow jigsaw pieces but chose the yellow to match the other graphics on Instagram.









Designing final outcomes -

GIF

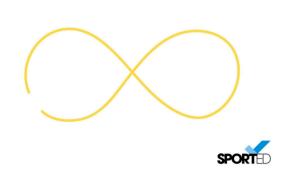
When beginning to create the GIF I struggled on how to make it look good initially my idea was for it just to be a light bulb and it to light up blue. During the pitch Judith and the team talked about it starting out as an infinity sign and turning into a light bulb shape and then lighting up blue with the hashtag.

So I got into illustrator and drew a light bulb shape, each part on a different layer and also drew an infinity sign - made these the same thickness and chose that they look best in the sported yellow colour.

When in after effects I played around with different ideas, initially I wasn't sure how to make it look good by turning from the infinity shape into light bulb. I stared by inserting the infinity symbol and creating a trim path for it to come in smoothly and then drawing a continuous line while moving a camera into the light bulb although I thought this looked ok, I still wasn't fully happy it as it wasn't what I imagined it to be like.

So then I started to insert the light bulb and use a trim path, making it smooth by adding easy ease and after the light bulb came in I made the screen light up blue added the hashtag and sported logo and showed it to my team and Adrian. Adrian showed me a useful YouTube video for object transition – to help with the infinity into the light bulb. This video then led me to researching a bit more about object transition finding another video which really helped me create the final outcome.

I really liked the final outcome of the animated GIF and really happy with how it turned out in the end, because at the start I was struggling with how to make it look good! The feedback was good, once I had showed the team the final GIF.







Designing final outcomes -

Video

The GIF took a little longer to do than I thought it would but after getting it done, we had a team meeting on Microsoft Teams where we let each team member know how we were getting on with our tasks on the todo list and this is where I said I would be happy to create the Autism Awareness Day Video.

I started by downloading all of the video footage files that Judith had sent over and watched the video files we had filmed and downloaded a few of them from basecamp. As this video was Mia's initial idea, I also downloaded a copy of the video storyboards that she had pitched to Judith.

Due to cancelling our final filming day we didn't get any of the sported volunteers or players to be able to voice over the quotes or say "Light It Up" to camera - as at short notice due to Mia and Michelle being close to campus they got their friends as actors to use to film these parts and I think it turned out good!

As this video included motion graphics of kinetic typography, I created one of these motion graphics on after effects and Mia did the others as she had got the illustrations already made from her pitch earlier in the process.

I went on the PixaBay to search and download some royalty free music, as a team we decided that gentle music would be best suited for this type of video. I found a few different songs and listened to each and picked on I thought was best - I uploaded it onto basecamp in the camp-fire to get the others opinions and they both thought it sounded good so I got started with the editing.

I edited it altogether in according to what was in the storyboards and I am happy with how it turned out in the end!

Campfire







 $\mathsf{AAD\text{-}Grid.png} \cdot \mathsf{2.17} \; \mathsf{MB} \cdot \underline{\mathsf{View}} \; \mathsf{full\text{-}size} \cdot \underline{\mathsf{Download}}$

Michelle Mia, originally I had the GIF in the middle image although I thought it would mess the grid up as the shape in the middle wouldn't be completed, so I put in them two images instead do you think this looks ok?



Michelle Campbell 7:55pm

Bethany Rosborough

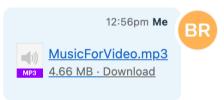
Michelle Mia, originally I had the GIF in the middle image although I thought it would mess the grid up as the shape in the middle wouldn't be completed, so I put in them two images instead do you think this looks ok?

Yes I think this is great and I understand! We could maybe change the output of the complete graphic on the other social platforms to the GIF?

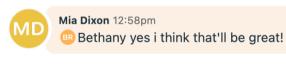


Mia Dixon 9:54pm

Michelle Bethany I think all content looks really great!!! and yes, I think putting those two images in the AAD graphic looks great!



Mia Michelle does this music sound good for the Autism Awareness video?

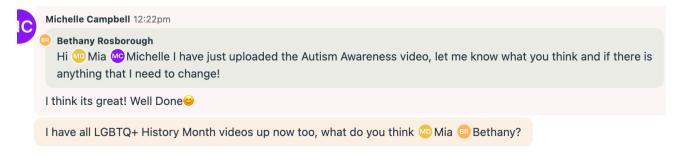






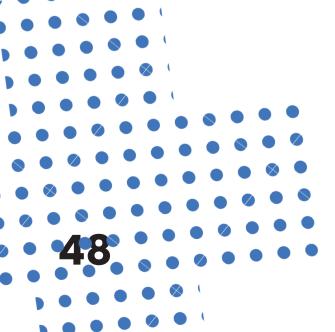
Mia Dixon

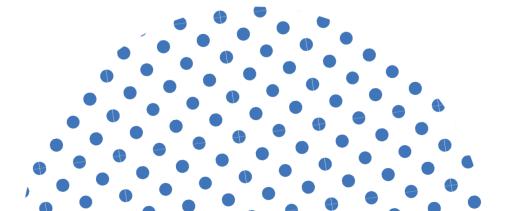
Bethany i think this looks brilliant!!!



Social Media Calendar

We created a social media calender as part of our deliverables for the community partner. This document was made to clearly set out what file needs to be posted, what social media it needs to be posted on and also the time at which it should be posted at. We renamed all of the documents to clearly state which was which, to make it easier to follow along (naming them clearly such as AAD_GIF1). With there being three different campaigns, we each took one campaign and wrote out captions and hashtags for each post, I did Autism Awareness Day, Michelle did LGBTQ+ History Month and Mia did International Women's Day.





April – Autism Awareness Day Monday Tuesday Wednesday Thursday Friday Saturday Sunday 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

The above calender shows which dates during the month that content will be posted.

All times, captions and hashtags of each post are detailed below.

March - International Women's Day Monday Tuesday Wednesday Thursday Friday Saturday Sunday 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 Content being posted on this date

The above calender shows which dates during the month that content will be posted.

All times, captions and hashtags of each post are detailed below.

Fe	bruar	y - LG	BTQ+	Histor	y Mor	ith
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28					Content being poste on this date

The above calender shows which dates during the month that content will be posted.

All times, captions and hashtags of each post are detailed below.

Autism Awareness Day Captions and Hashtags

Sunday 2nd April

Time: 9am

What to upload: AAD_GIF.mp4 uploaded on Facebook, Twitter and LinkedIn

Caption: We are lighting up blue in support of Autism Awareness Day 2023!

We want to showcase that here at Sported we are there to help, support and empower communities through the power of sport and the commitment of all of our amazing volunteers!

6 #LightItUp #AutismAwareness

Time: 12pm

What to upload: AAD_GRAPHIC.png uploaded on Facebook, Twitter and LinkedIn

Caption: Today is Autism Awareness Day 2023 and we are lighting up blue in support!

We would like to shoutout to all of the incredible, committed and passionate volunteers who are there to help and support young people succeed within our communities!

Here at Sported we want to give everyone the same opportunity to fulfil their own potential by using the power of sport.

#LightItUp #AutismAwareness

Time: 5pm

What to upload: AAD_VIDEO.mp4 uploaded on Facebook, Twitter and LinkedIn

Caption: Take a look at our incredible volunteers and young people who are all part of the community within Sported.

We aim to give everyone the same opportunity to fulfil their potential and to allow them to succeed, sport is for everyone!

International Women's Day Captions and Hashtags

Sunday 5th March

Time: 12pm

What to upload: IWD_GIF1.mp4 uploaded on Instagram, Facebook, Twitter and LinkedIn

Caption: It's going to be an exciting week!

#WeAreWomen #IWD #PowerOfSport

Monday 6th March

Time: 12pn

 $\textbf{What to upload: IWD_GIF2.mp4} \ uploaded \ on \ Instagram, \ Facebook, \ Twitter \ and \ Linked In$

Caption: - We are strong, we are daring, we are intense, #WeAreWomen 🍐

#IWD #PowerOfSport

Tuesday 7th March

Time: 12pm

What to upload: IWD_GIF3.mp4 uploaded on Instagram, Facebook, Twitter and LinkedIn

Caption: - Get ready to celebrate all of our amazing women with us tomorrow! 💪

#WeAreWomen #IWD #PowerOfSport

Wednesday 8th March

Time: 9am

LGBTQ+ History Month Captions and Hashtags

Wednesday 1st February

Time: 12pm

What to upload: LGBTQ_GRAPHIC.png uploaded on Instagram, Facebook, Twitter and LinkedIn

Caption: Today marks the beginning of LGBTQ+ History Month!

Every week Sported will be reinforcing that

- Sport has no barriers of gender or sexuality
- Sport is inclusive
- Sport is For All

#SPORTFORALL #LGBTQHistoryMonth2023

Friday 3rd February

Time: 12pm

What to upload: LGBTQ_VIDEO1.mp4 uploaded on Instagram, Facebook, Twitter and LinkedIn

Caption: Be a Team player. Be an Athlete. Be who you want to be and pave the way for the next person.

Sport has no barriers of gender or sexuality. Sport is Inclusive. Sport is For All.

 ${\tt\#SPORTFORALL~\#LGBTQHistoryMonth2023}$

Friday 10th February

Time: 12pm

Final handover of files

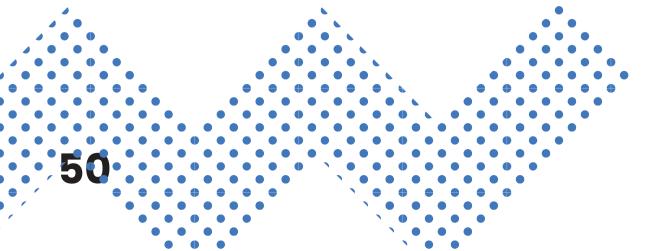
Basecamp

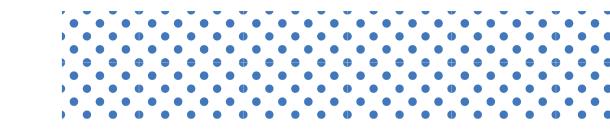
When we were approaching the final deadline of **submitting the final outcomes**, **on 16th December**. We created a folder on docs and files on Basecamp called "Claire Final Outcomes". We all organised the files into separate folders according to the social media campaigns, in an order which was easy to navigate with clearly named labels to separate all elements as it is important to be organised.

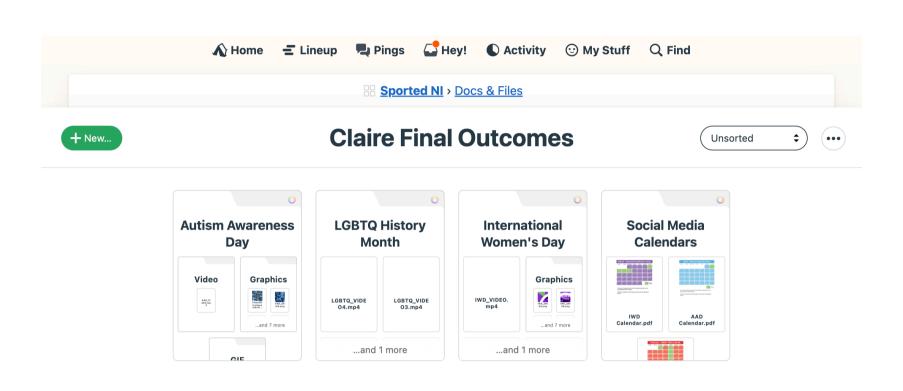
To make it clear we made a main folder and within that folder we had separate ones for each campaign, and then inside that folder we separated the graphics, videos and gifs each in a folder. We also named all of the files an appropriate name according to what we had written in the social media calendar to make sure it was easy for the community partner when it comes to uploading the content to the social media platforms. The way we have uploaded to Basecamp is easy to navigate and understand with names clearly labelled.

I contributed to the final handin by uploading:

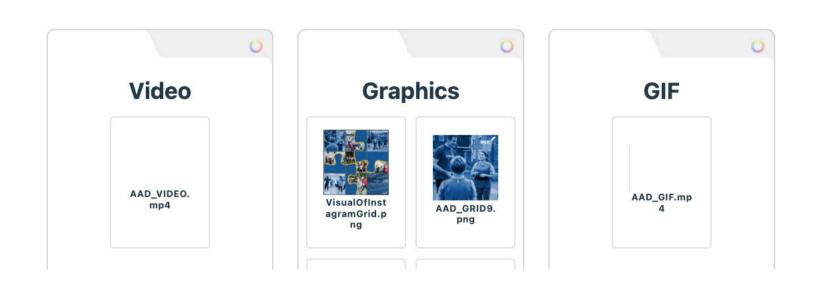
- AAD_VIDEO
- AAD_GRID(1-9)
- AAD_GRAPHIC
- AAD_GIF
- Captions and hashtags to go along with each post.







Autism Awareness Day





Project Management

Throughout the whole 12 weeks of the semester, we as a team used an app called '**Basecamp**' to be able to manage our project effectively throughout.

Having a place like Basecamp to manage the project was definitely important to us as it has many different features such as docs and files, schedules, to-do lists and also camp-fire where it was easy to communicate with the team. We used camp-fire as our main way of communicating with each other when we needed to chat about something or if any of us needed advice to see what everyone thought about the work, and where we made some decisions.

Using Basecamp was also a way of letting Adrian and Claire see how we were getting on with the project and as a way of communicating with them if needed.

The team also had a **Whatsapp** group chat as another way of communicating, but we mainly used Basecamp as it keeps everything all in one place! We also used **Microsoft Teams** a few times as a way of catching up with each other to ensure we were all on track with our tasks. A lot of our communication was **in person** during uni in class and afterwards as it was much easier to communicate in person rather than over the internet.

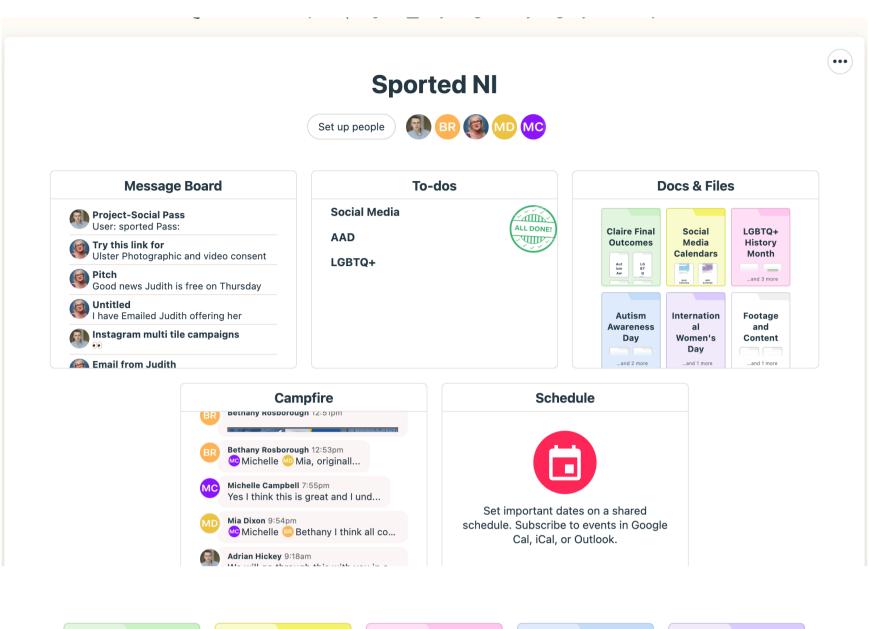
To be able to track how much time I was spending on different tasks, I used an app called '**Clockify**'. Using this app allowed me to start a timer when I was working on different aspects of the project and allowed me to track the timing throughout the whole semester. It made it easy to see how much time I was spending on individual tasks.

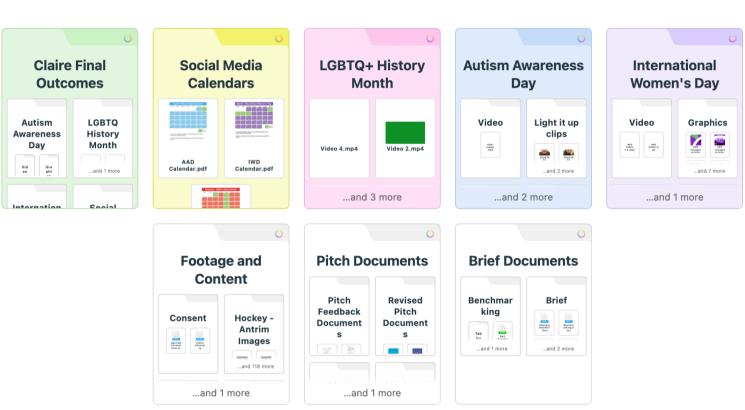


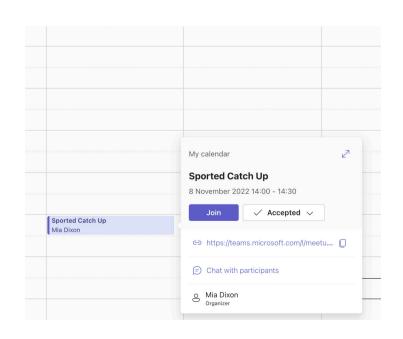












What are you working on?		(4	-) Project	\bigcirc	\$ 00:00:00	START
Wed, Oct 12					Tota	d: 02:33: 3
4 Brief and Benchmarking Project	\Diamond	\$	10:47	- 19:09	02:33:34	\triangleright
Brief and Benchmarking Project	\Diamond	\$	18:31	- 19:09	00:37:15	\triangleright
Brief and Benchmarking + Project	\Diamond	\$	16:43	- 17:3	00:47:50	\triangleright
Brief and Benchmarking Project	\Diamond	\$	11:37	- 12:32	00:54:44	\triangleright
Brief and Benchmarking + Project	♦	\$	10:47	- 11:0	00:13:45	\triangleright
Tue, Oct 11					Tota	al: 02:08: 3
2 Brief and Benchmarking + Project	❖	\$	15:49	- 21:14	02:08:34	\triangleright
Brief and Benchmarking + Project	\Diamond	\$	20:07	- 21:14	01:06:55	\triangleright
Brief and Benchmarking (+) Project	•	Ś	15:49	- 16:5	01:01:39	

Evaluation and Reflection

TEAMWORK:

I feel like Mia, Michelle and I worked really well as team throughout this process. Even though at the start of the year I didn't know them due to me coming straight from second year and them being on placement year it was really easy to get along with them, which helped when it came to communication throughout the project. We were able to communicate well by giving each other our opinions and any advice or help when needed. We all had our own skills which we used to develop the social media campaigns and I think it turned out really well which was down to us working well as a team!

APPLYING KNOWLEDGE AND SKILLS:

Throughout this semester and the process of creating to a brief for the community partner, I have been able to apply all of my skills and knowledge that I have learnt throughout my time so far studying Interactive Media from modules like 'Fundamentals of Digital Design' and 'Designing for Data'. During this process as a team, we were able to gather information, organise it and utilise the ideas during the different stages. I was able to use my skills in Adobe Creative Cloud which were essential when it came to creating our content for the community partner, using Illustrator, After Effects and Premiere Pro. As a team, we were all able to put our knowledge and skills together to make the right decisions throughout when it came to creating the final social media campaigns.

WORKING WITH A CLIENT:

This was a really great experience for me, as I didn't go out on placement year this gave me experience of working within a team with a client and working to a live brief. Working with the community partner was enjoyable, Judith was very helpful when it came to any problems we ran into and enthusiastic about what we were creating. She replied quickly so we weren't waiting around for responses and told us to email her if we had any problems. Using basecamp really helped us when working with the client, as we were able to make quick decisions when it came to communicating with her. I learnt a lot through this module when it comes to working with a client and overall really enjoyed it!

KNOWLEDGE OF SOCIAL ENTERPRISE:

Our preparing for placement modules gave us experience of what it **54**

Evaluation and Reflection

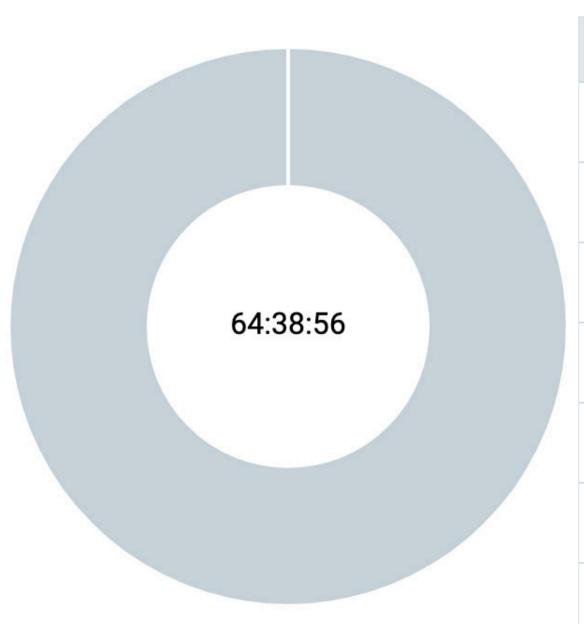
would be like the work within the design industry, we are putting our skills we have learnt back into society by creating this brief. We were told about the skills that are important such as time management, communication and organisation. I feel like as a team using Basecamp really helped with these skills as everything was all in one place, we were able to communicate easily with each other, organise all of our documents professionally and also writing to-do lists and schedules really helped with our time management.

CONCLUSION:

Overall this has been a positive experience and I am really happy with the final outcomes of the social media campaigns that we have created! I have found it exciting working with the community partner as part of a live brief, as well as working well within our group. It enabled me to show the skills that I have and improved on my organisation and time management skills. It gave me experience of what I could be doing after I graduate and finish the course. I feel like we all contributed equally to this project and created the best deliverables that we could!

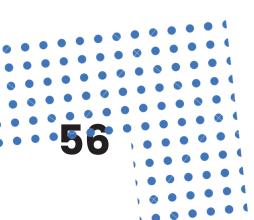
Timings





Most tracked activities	All 🕶
Production Log • (no Project)	24:18:31
Designing • (no Project)	22:36:45
Pitch • (no Project)	08:49:12
Brief and Benchmarking • (no Project)	06:11:16
Filming • (no Project)	01:15:00
(no description) (no Project)	00:58:12
Meeting • (no Project)	00:30:00

I have used clockify as a way of tracking my time throughout the project. My total was around 64 hours, although I know that this is not accurate at all as it doesn't include all meetings or times where we worked in class or after class. This is because it was difficult to remember to turn on the timer every time I started working on something!



Final Feedback



⊕ ← ≪ →

Thu 15/12/2022 15:56

Cc: Michelle Campbell; Bethany Rosborough; Hickey, Adrian; Claire Mulrone

Hi everyone,

Thanks so much for sending this through. I'm afraid I've only been able to take a quick glance though as I'm in back-to-back meetings... no sign of a 'wind down' here!

From my perspective, you've done a great job with the LGBTQ+ history month campaign, despite not having any photos from Sported groups. I think the icons have worked really well with this and brings a clear message.

ADD: I particularly like the jigsaw graphic with the mix of colour and b/w imagery IWD: I feel the gifs could be really effective for this campaign. The graphics are really engaging too.

Sorry I can't provide any more in-depth feedback just now (I don't work Fridays) but there are no obvious gaps or things I'd change after a first glance. I appreciate the challenges you've had in getting out and about to film groups etc., so what you've shared has exceeded my expectations!

I'm at my desk on Monday if there's anything urgent before you 'submit', but well done – I hope you can all enjoy a great Christmas break too!

Thanks, **Judith**

After we had submitted our final files onto basecamp, we also sent them over to Judith to get her opinions and any feedback. Although she said she was busy and couldn't provide in depth feedback - she said what she liked about each campaign and there is no obvious gaps or things she would change at first glance.

Judith also said that what we shared with her had exceeded her expectations!



Bibliography

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WhatsApp logo (2013) WhatsApp Logo. Available at: https://ak.m.wikipedia.org/wiki/File:WhatsApp_logo-color-vertical.svg (Accessed: December 23, 2022).

